

# Radar SLAM for Autonomous Driving

TUM Data Innovation Lab

Team:

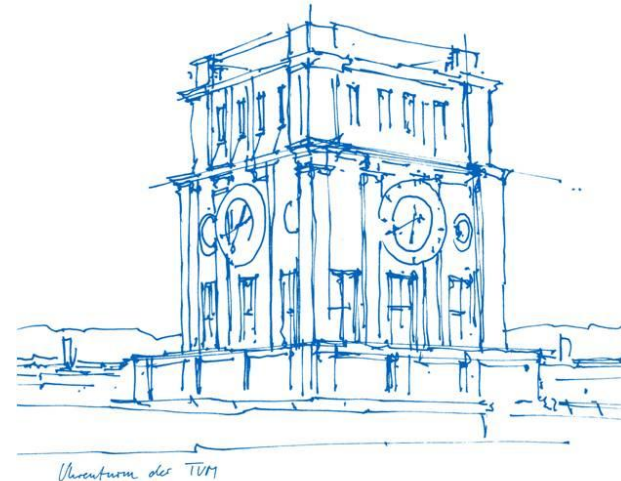
Felix Bergmann, Frithjof Winkelmann, Hans Schmiedel,  
Michael Seegerer

Mentor: Dr. Georg Kusch Astyx GmbH / Cruise

Co-Mentor: M.Sc. Fabian Wagner

Project Lead: Dr. Ricardo Acevedo Cabra

Supervisor: Prof. Dr. Massimo Fornasier



# Motivation

*How do cars drive on their own?*

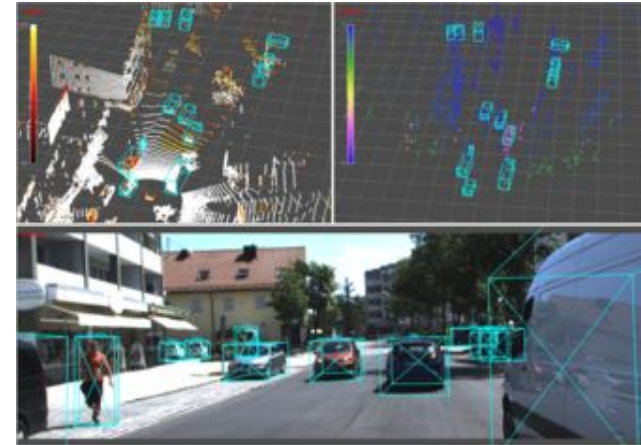
- Perceive environment with sensors
- Recognize roads, obstacles, other road users, ...
- Follow path according to internal map

→ Need map and cars position (SLAM)

*Why Radar SLAM?*

- almost weather-independent

**Project's goal:** Evaluate different SLAM approaches to model the environment out of sensor data



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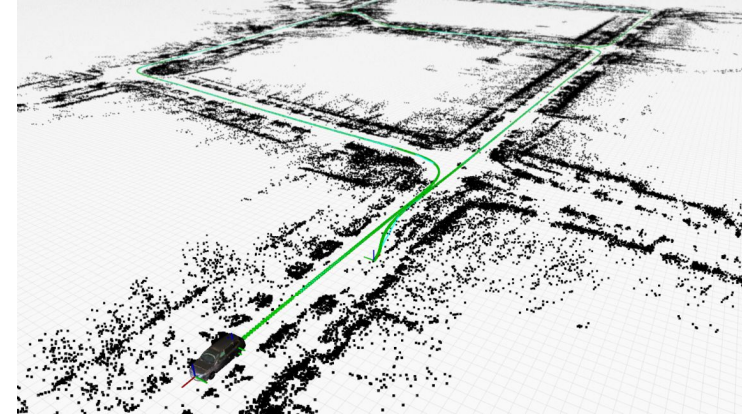
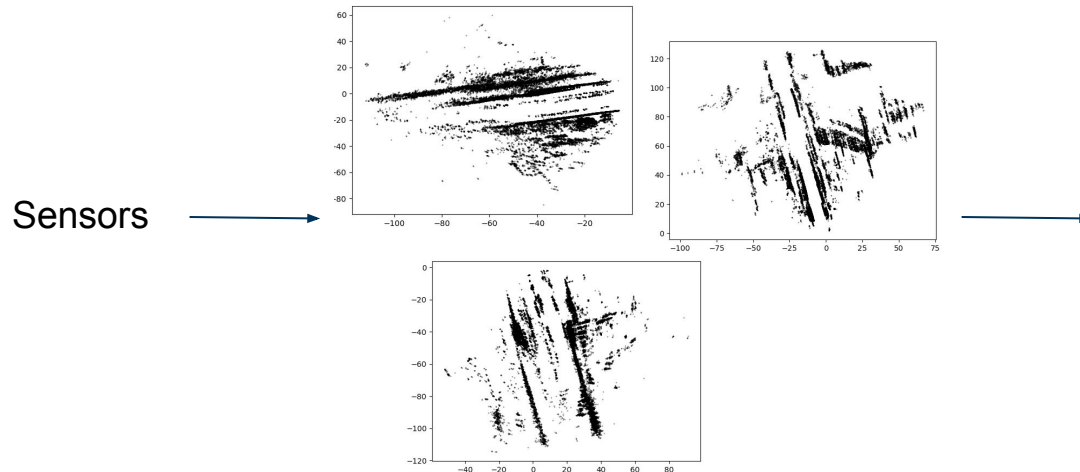
# Contents

1. SLAM
2. Datasets
3. Classical approaches
4. Deep learning approaches
5. Conclusion

# What is SLAM

## Simultaneous **L**ocalization and **M**apping:

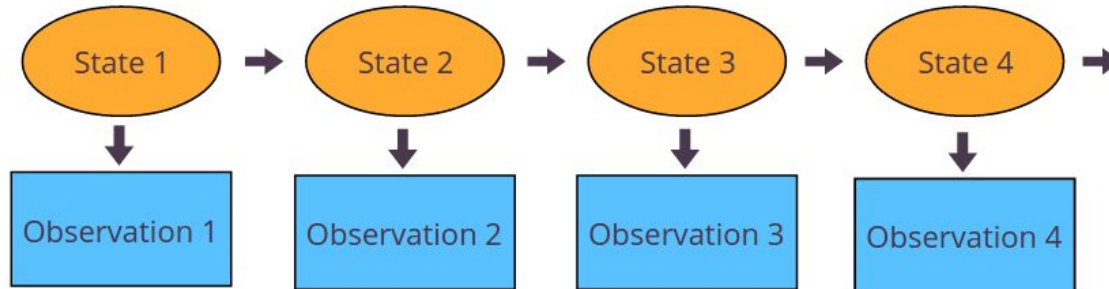
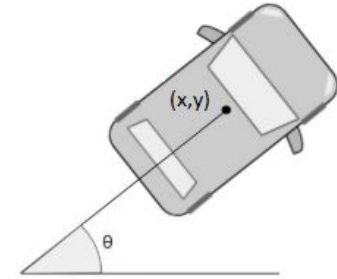
- Map a robot's environment
- Locate itself inside this map



M. F. Holder, S. Hellwig, and H. Winner. "Real-Time Pose Graph SLAM based on Radar". In: 2019 IEEE Intelligent Vehicles Symposium (IV). <https://tuprints.ulb.tu-darmstadt.de/8756/>.

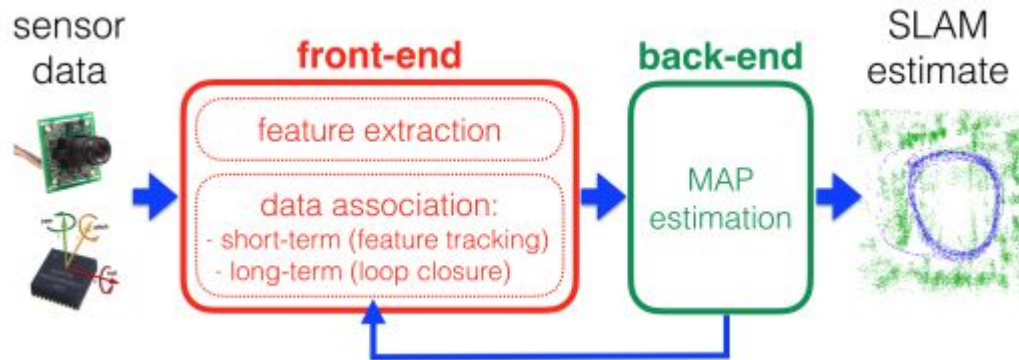
# What is SLAM

- Sequence of robot's states (position and rotation)
- Estimate next state with previous states and measurements



# What is SLAM

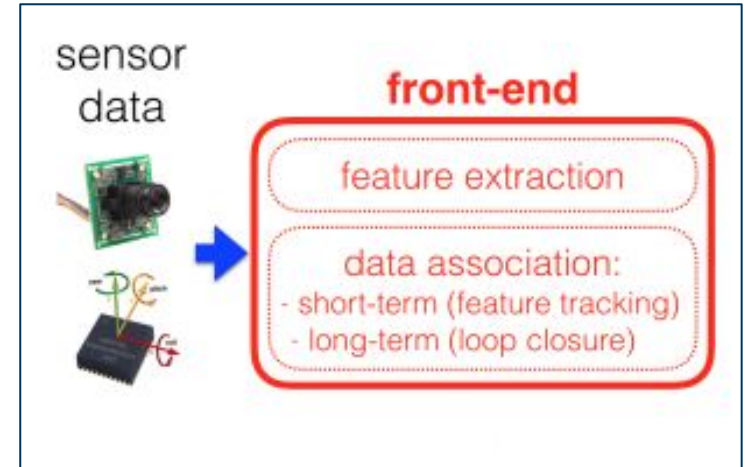
Typically divided into Front- and Back-end:



C. Cadena et al. "Past, Present, and Future of Simultaneous Localization and Mapping: Toward the Robust-Perception Age". In: IEEE Transactions on Robotics 32.6 (2016)

# Front-end

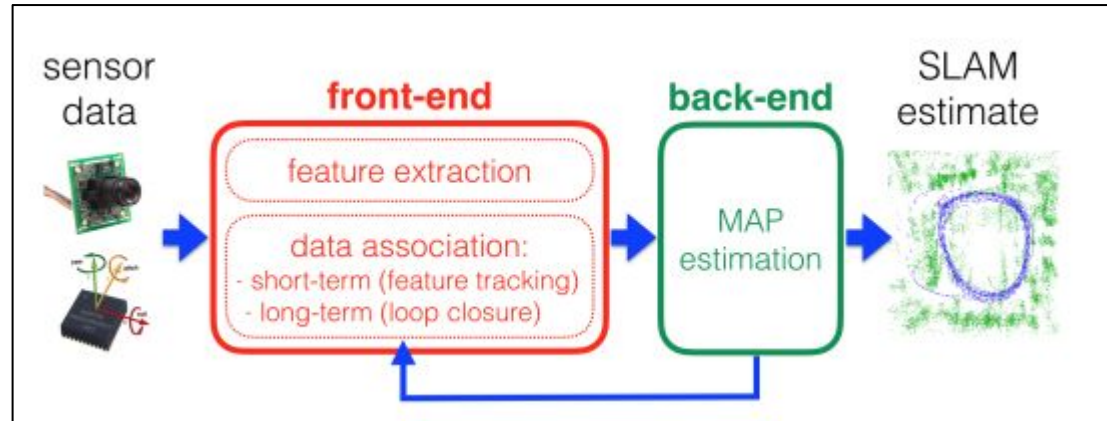
- Preprocess sensor data
- Find important features in sensor scans (feature extraction)
- Compare scans (data association / scan matching)
- Estimate new states of the robot



C. Cadena et al. "Past, Present, and Future of Simultaneous Localization and Mapping: Toward the Robust-Perception Age". In: IEEE Transactions on Robotics 32.6 (2016)

# Back-end

- Construct the map
- Correct errors and optimize state transitions
- Fix detected loops



C. Cadena et al. "Past, Present, and Future of Simultaneous Localization and Mapping: Toward the Robust-Perception Age". In: IEEE Transactions on Robotics 32.6 (2016)



# Content

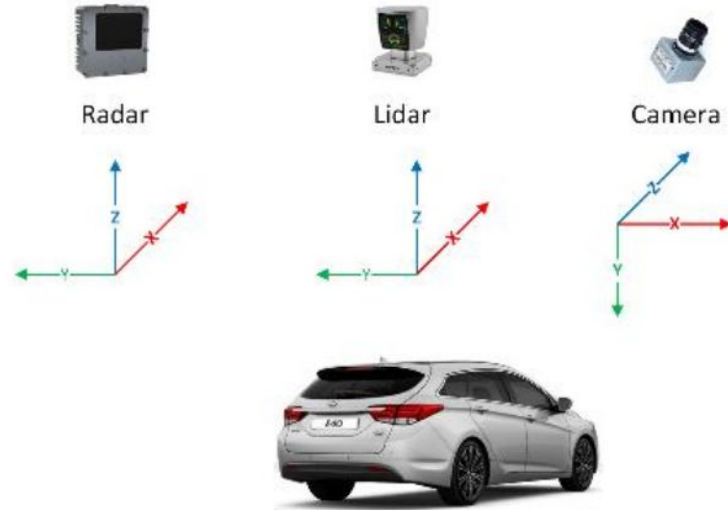
1. SLAM
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# Datasets

Master coordinate system = Radar



Local 3D sensor coordinate systems (COS)



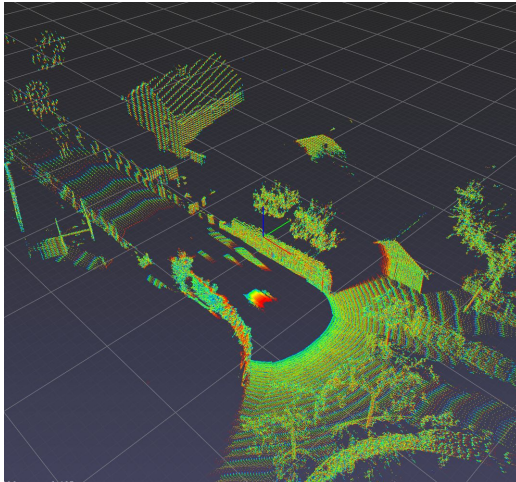
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Sequence A

Sequence B

# Astyx GmbH/Cruise Sensors

Lidar



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Radar Sensor



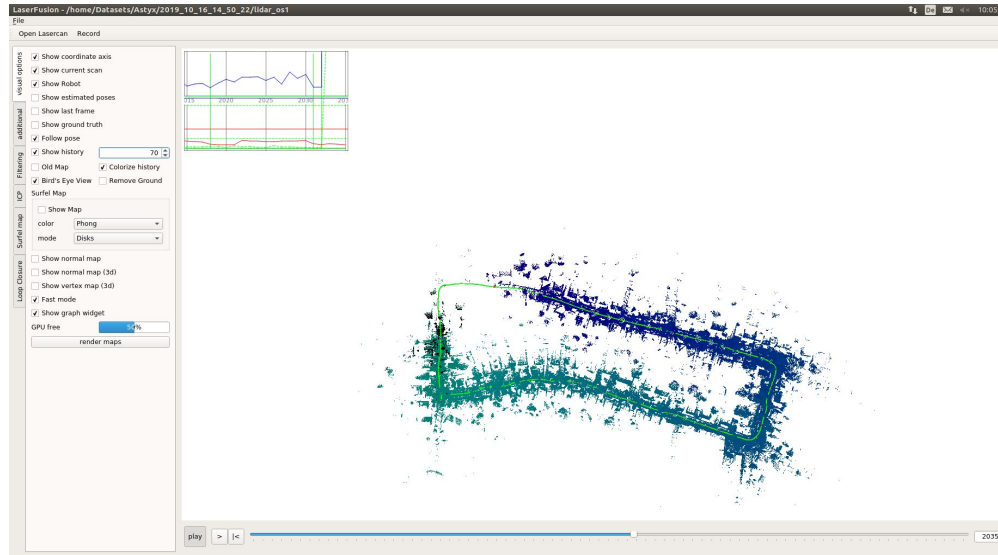
GPS & IMU

- Location ( $\sim 0.5\text{m}$  accuracy)
- Orientation ( $\sim 3^\circ$  accuracy)
- Acceleration

Captured at 10Hz

# Ground truth for Astyx GmbH/Cruise Datasets

~0.5m accuracy (from GPS ) is not accurate enough  
=> **IDEA:** Getting ground truth using Lidar SLAM approach

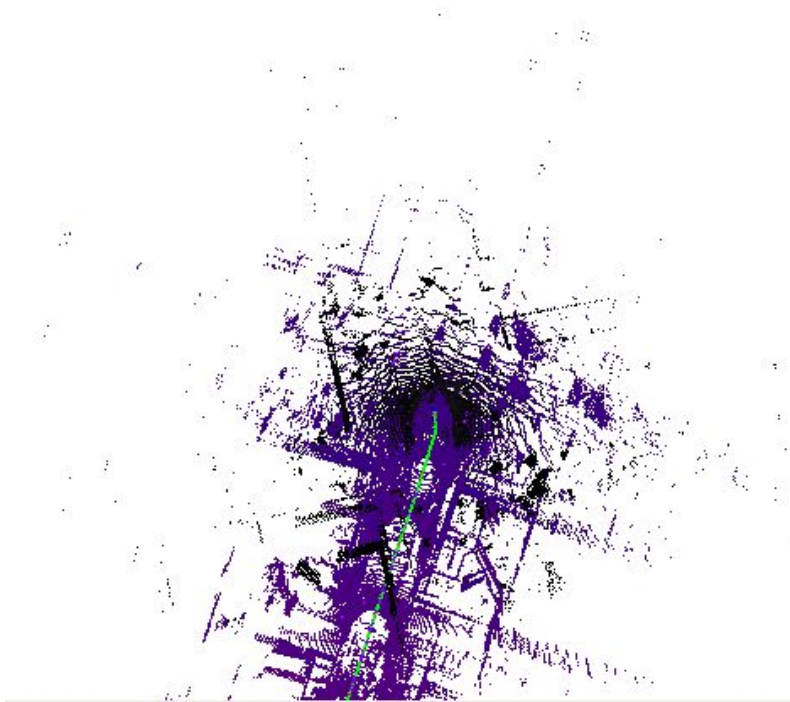


Existing Lidar SLAM implementations:

- Surfel-based Mapping (SuMa)
- Lidar Odometry and Mapping

For dataset B we were able to obtain Ground Truth information for approximately ~2000 scans (half of the scans from the dataset).

# Ground truth for Astyx GmbH/Cruise Datasets

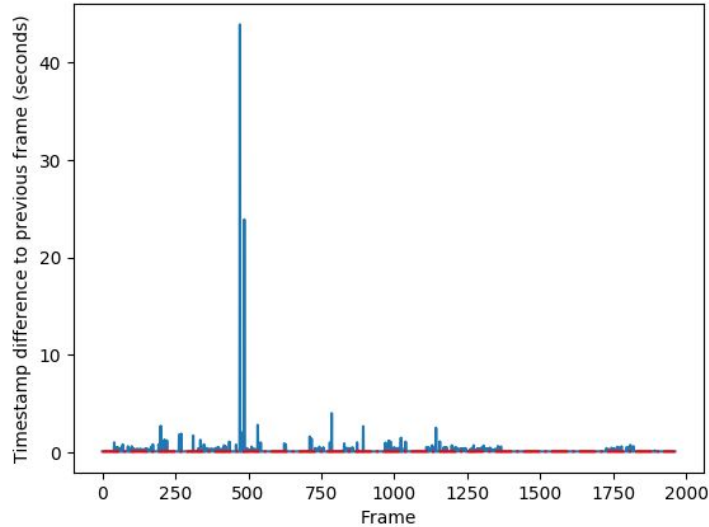


- Lidar based Ground Truth creation fails with the previous mentioned approaches.
- **Problem:** Measurement scan matching is here mostly based on Iterative Closest Point (ICP) --> unstable for large time difference between the single scans.
- Visualization of one mismatched in the ICP process on the left.

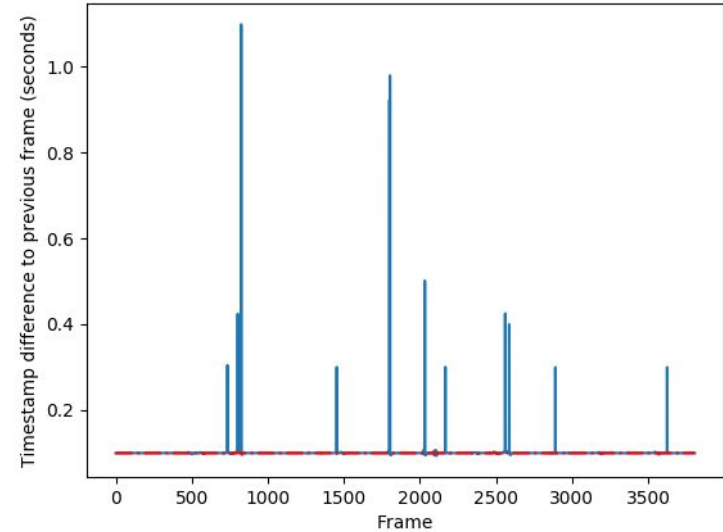
# Ground truth for Astyx GmbH/Cruise Dataset

Time difference between measurements

Sequence A

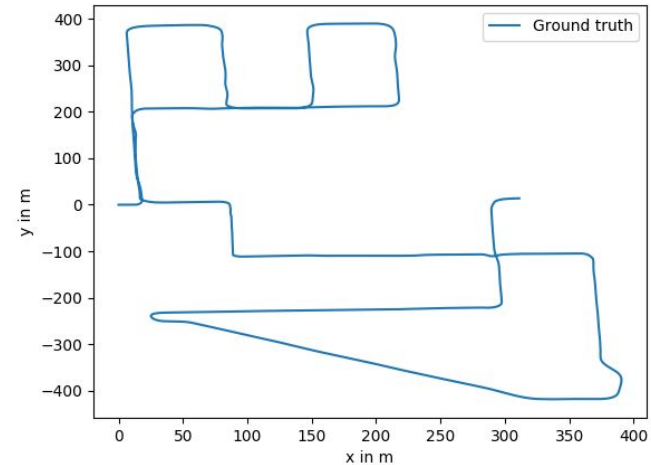


Sequence B





- Location ( $\sim 0.01\text{m}$  accuracy)
- Orientation ( $\sim 0.03^\circ$  accuracy)



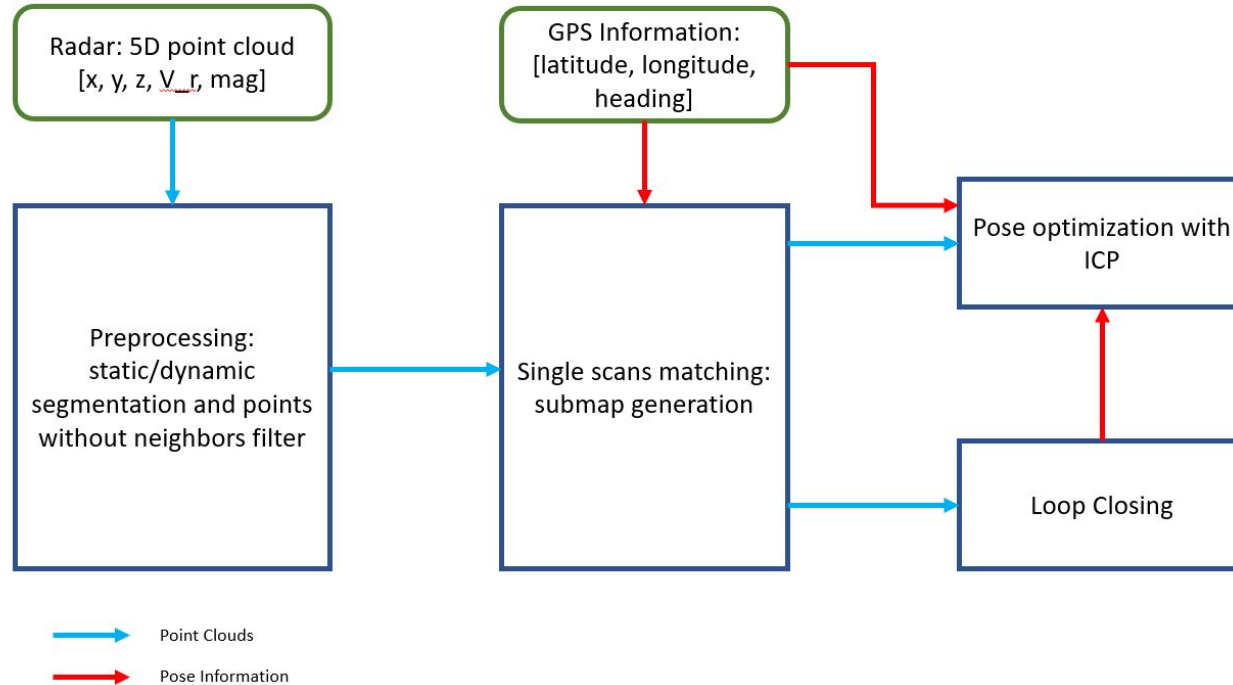
Data Innovation Lab | Radar SLAM for Autonomous Driving | 30.07.2020



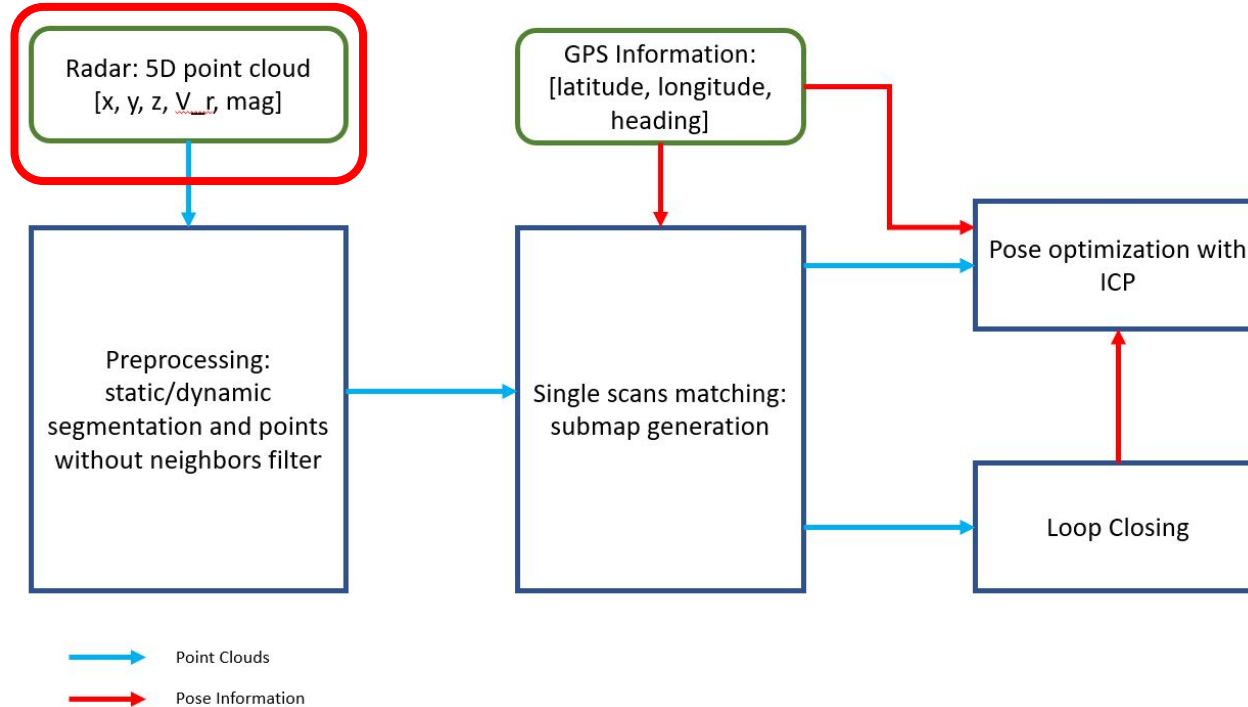
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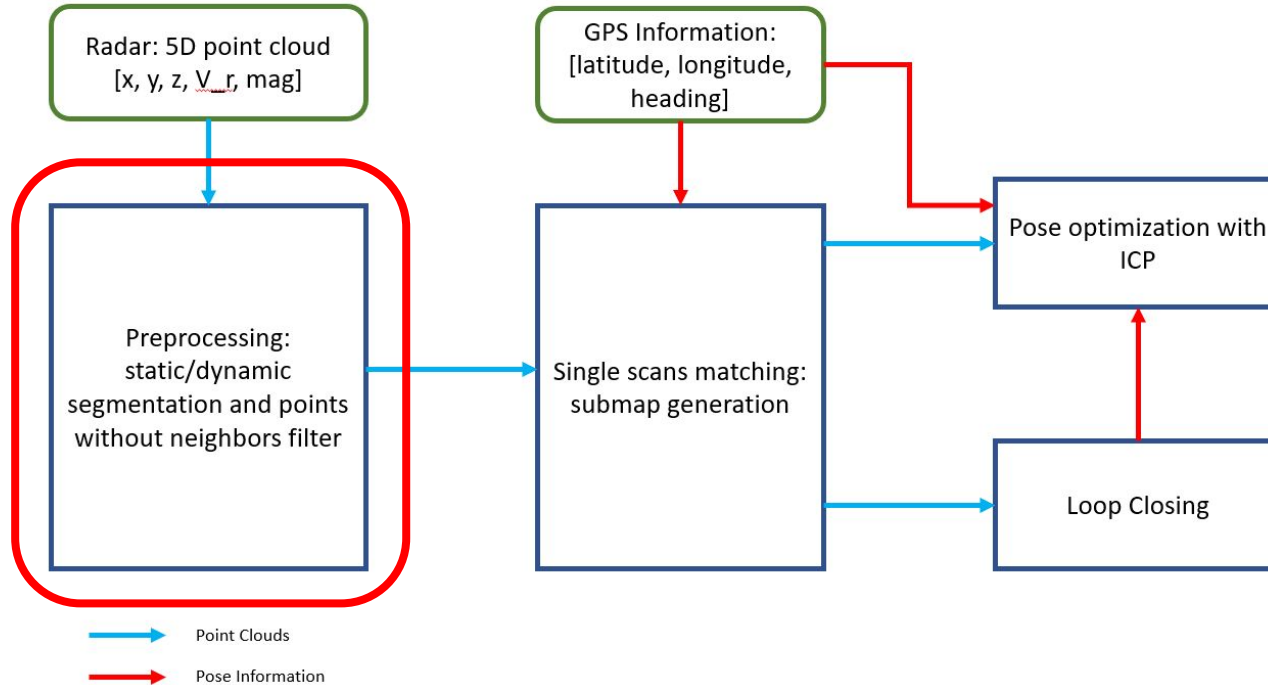
# Classical methods



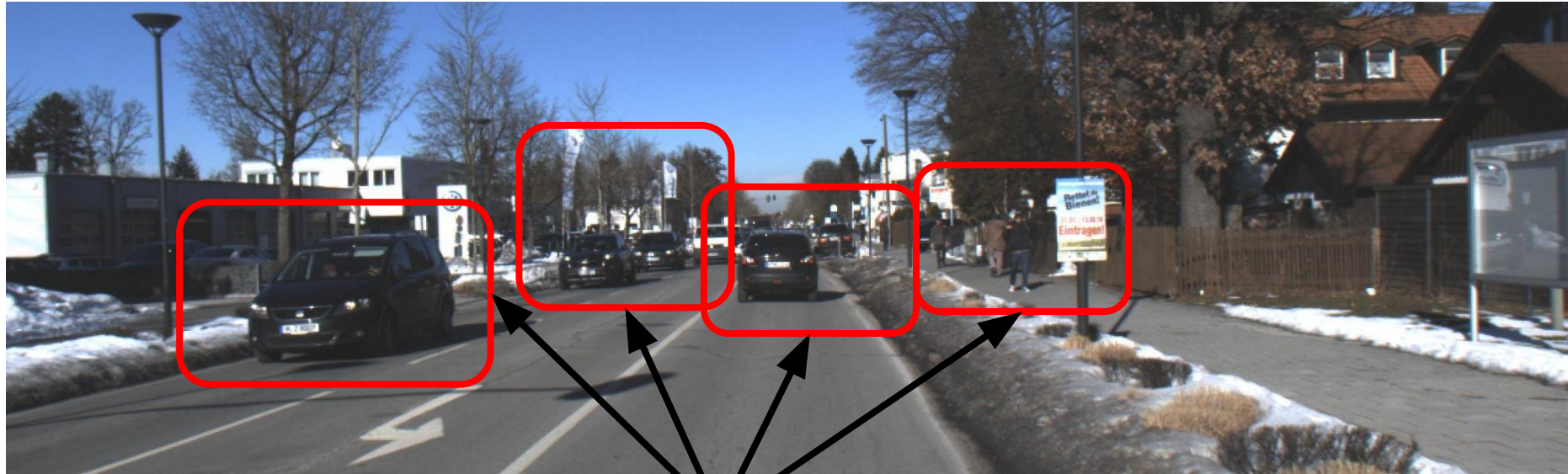
# Classical methods



# Classical methods

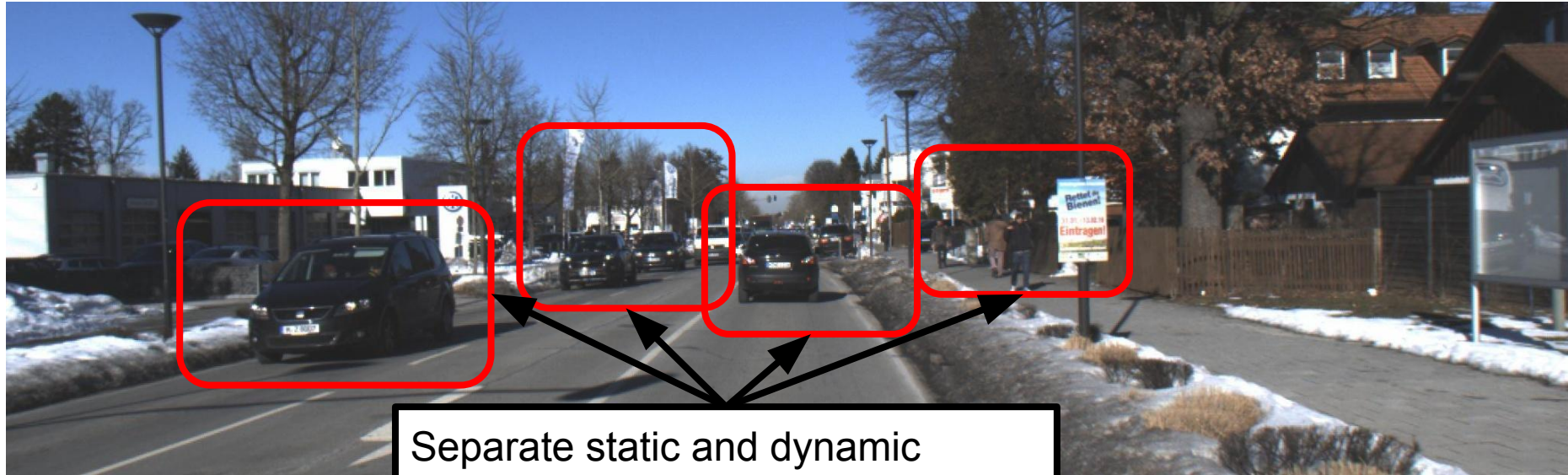


# Classical methods



Dynamic detections sources in the scene

# Classical methods



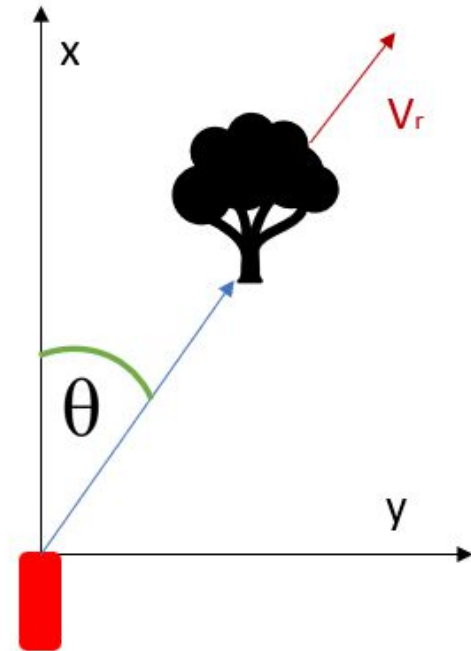
Separate static and dynamic detections using random sample consensus (RANSAC).

Martin A. Fischler and Robert C. Bolles. "Random Sample Consensus: A Paradigm for Model Fitting with Applications to Image Analysis and Automated Cartography". In: Commun. ACM 24.6 (June 1981)

# Classical methods

Each detection point in the point cloud gets a direction of arrival angle to the sensor

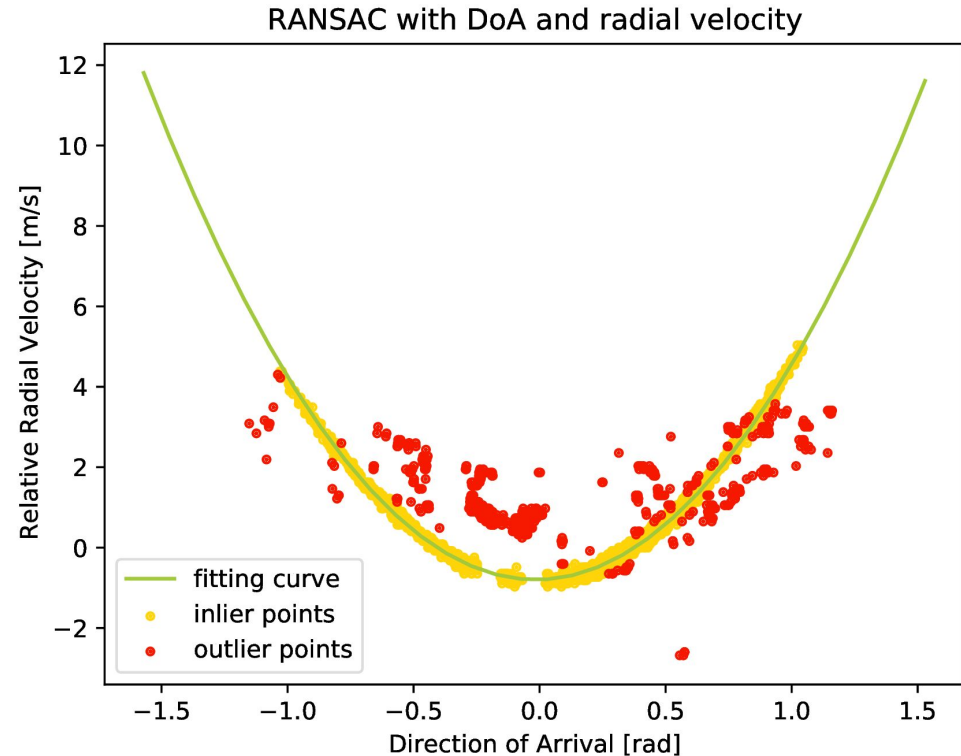
Based on relation between vehicle speed, radial velocity and angle of arrival, dynamic objects can be separated as static or dynamic.



# Classical methods

The separation is based on the relation between angle of arrival and radial velocity.

The relation will be approximated with parabola .

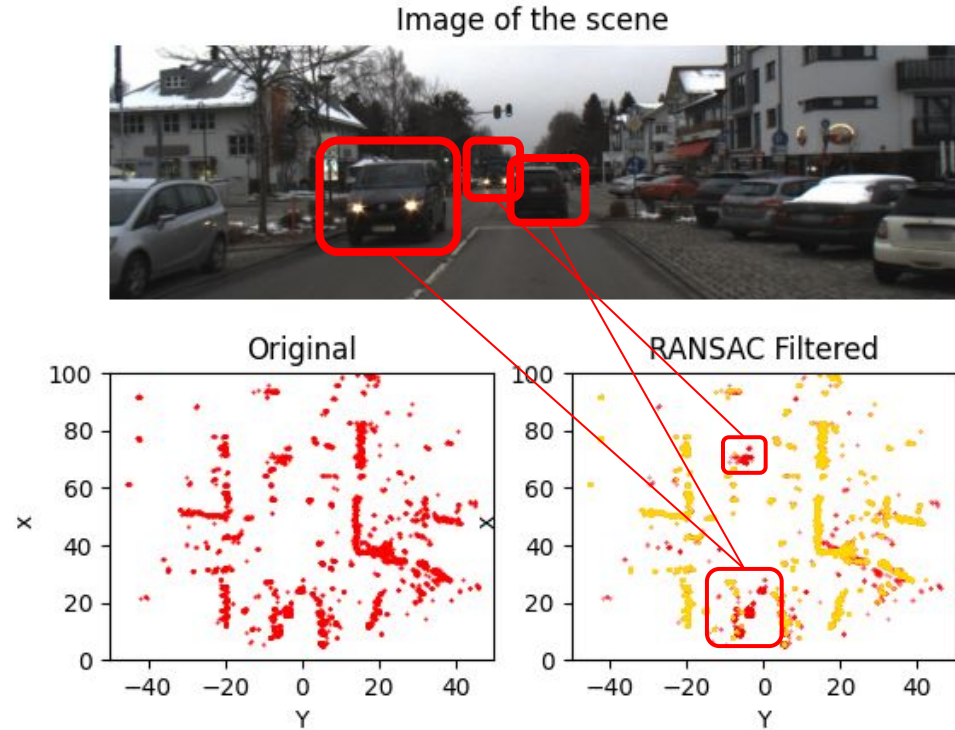


Martin A. Fischler and Robert C. Bolles. "Random Sample Consensus: A Paradigm for Model Fitting with Applications to Image Analysis and Automated Cartography". In: Commun. ACM 24.6 (June 1981)

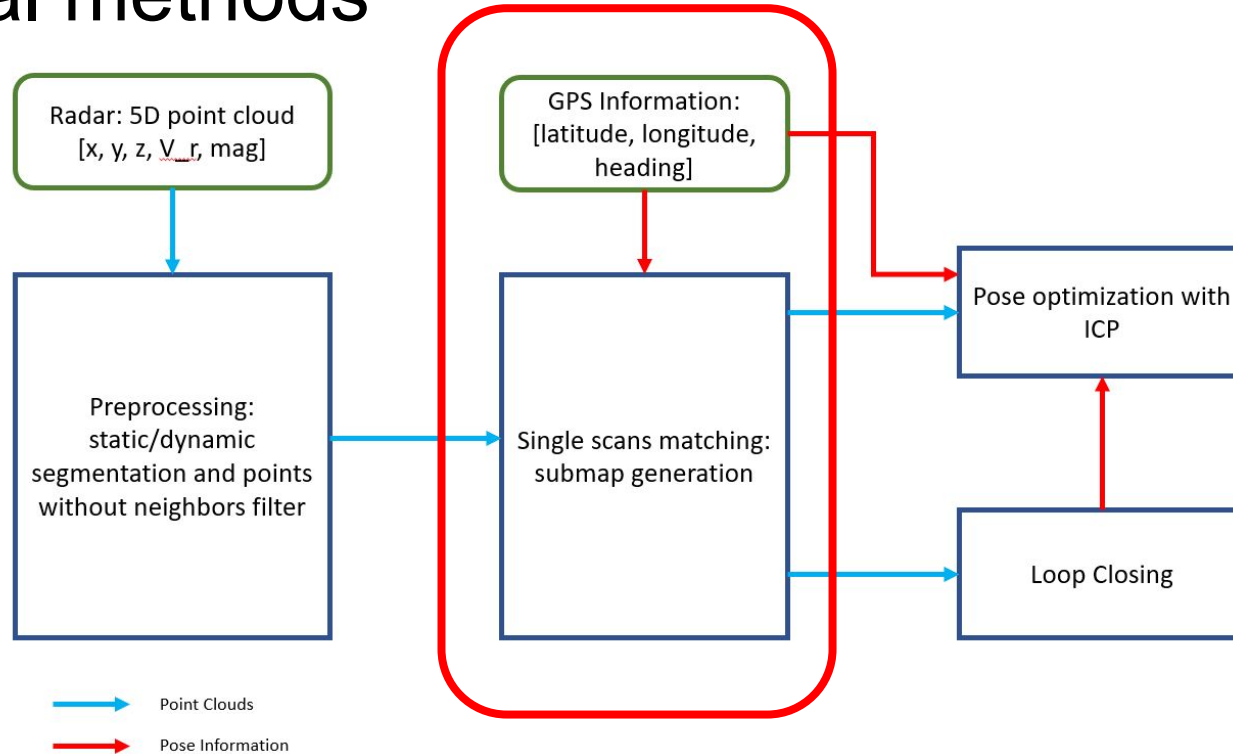


# Classical methods

The RANSAC reduces the noise and separate most of the moving objects from the point cloud.



# Classical methods

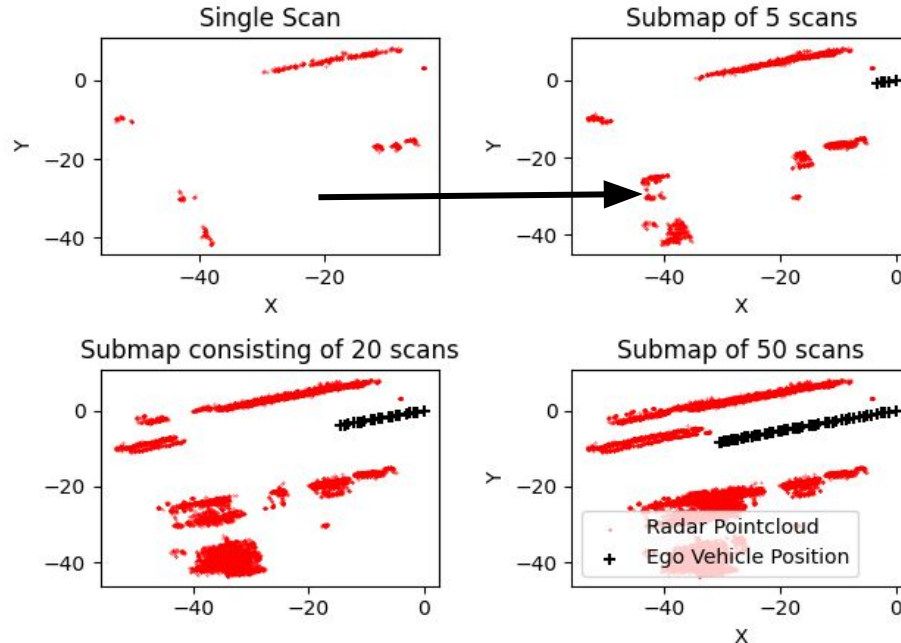


# Classical methods

Use translation and rotation information from GPS

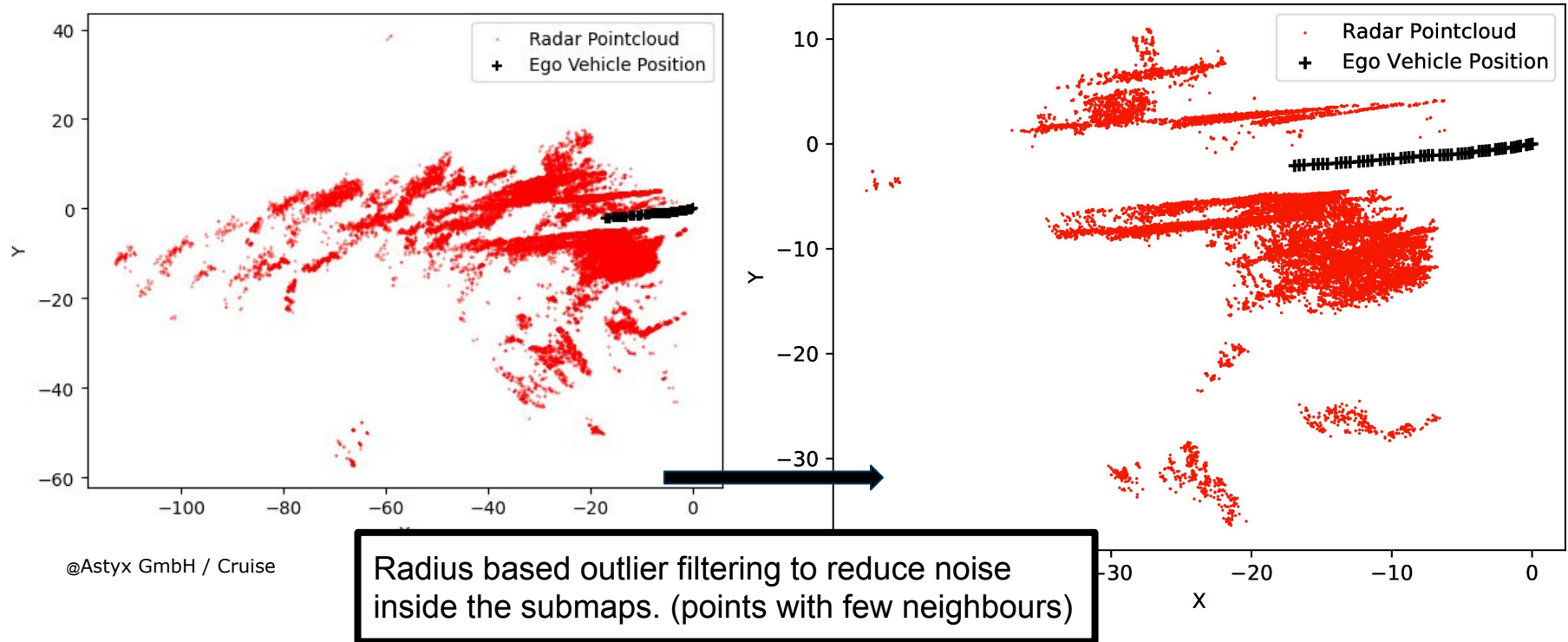
Submap generation:

- Merge scans together into same cartesian coordinates (vs. new origin in every scan)
- Position Information from GPS
- ICP on single scans fails due to sparsity and irregularity → ICP on submaps

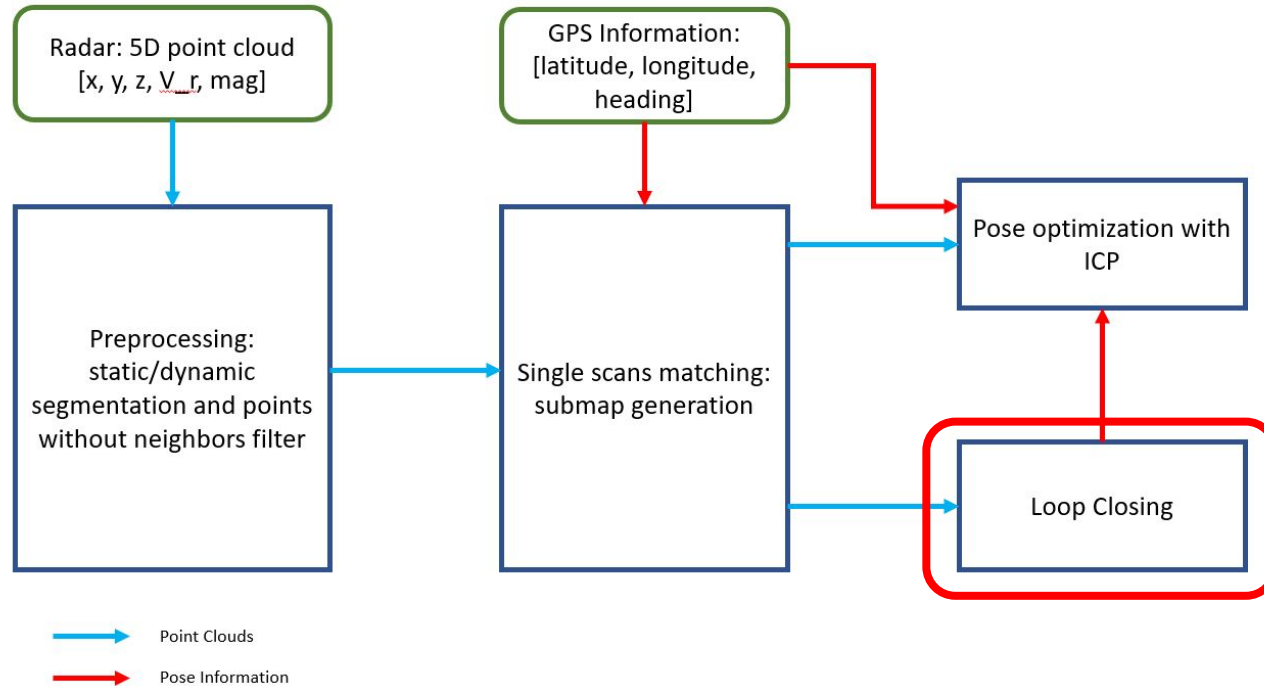


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# Classical methods



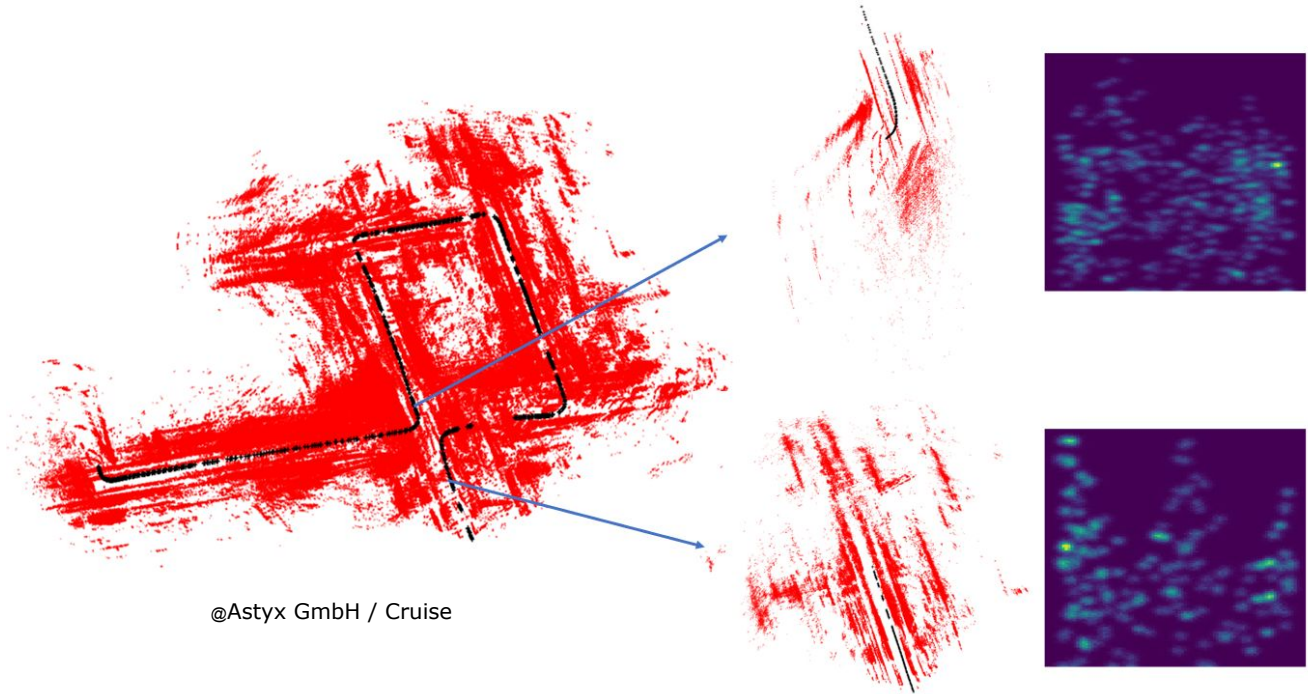
# Classical methods



# Classical methods

Loop closure with  
Geometrical  
Landmark Relations  
(GLARE)

- Brute force search quickly unfeasible
- False alarm loop detection throws whole map off

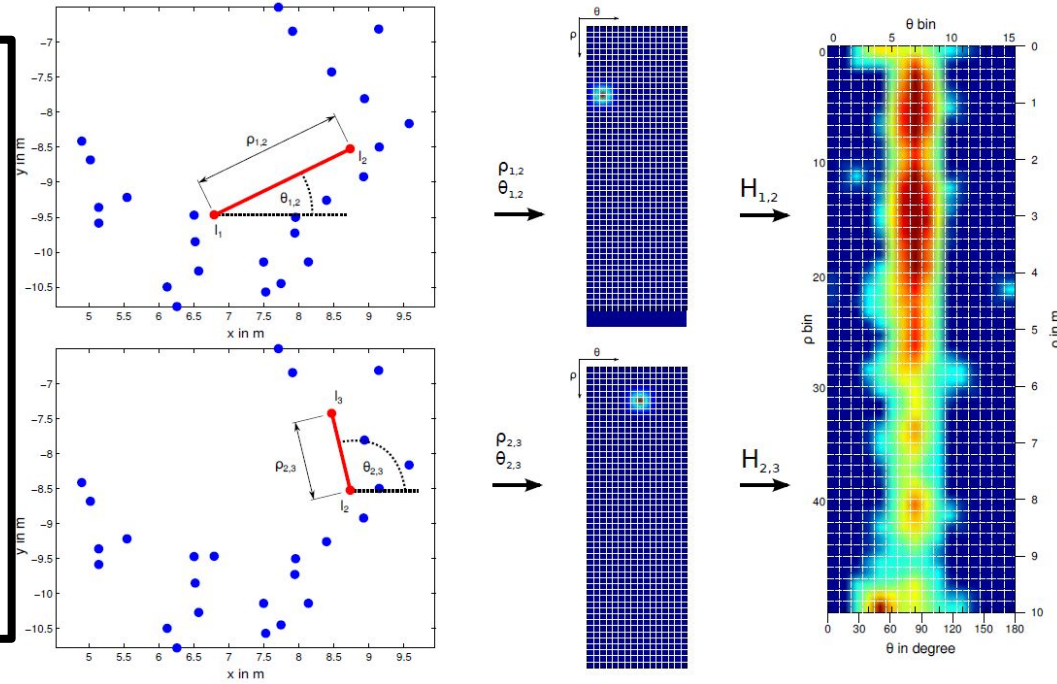


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# Classical methods

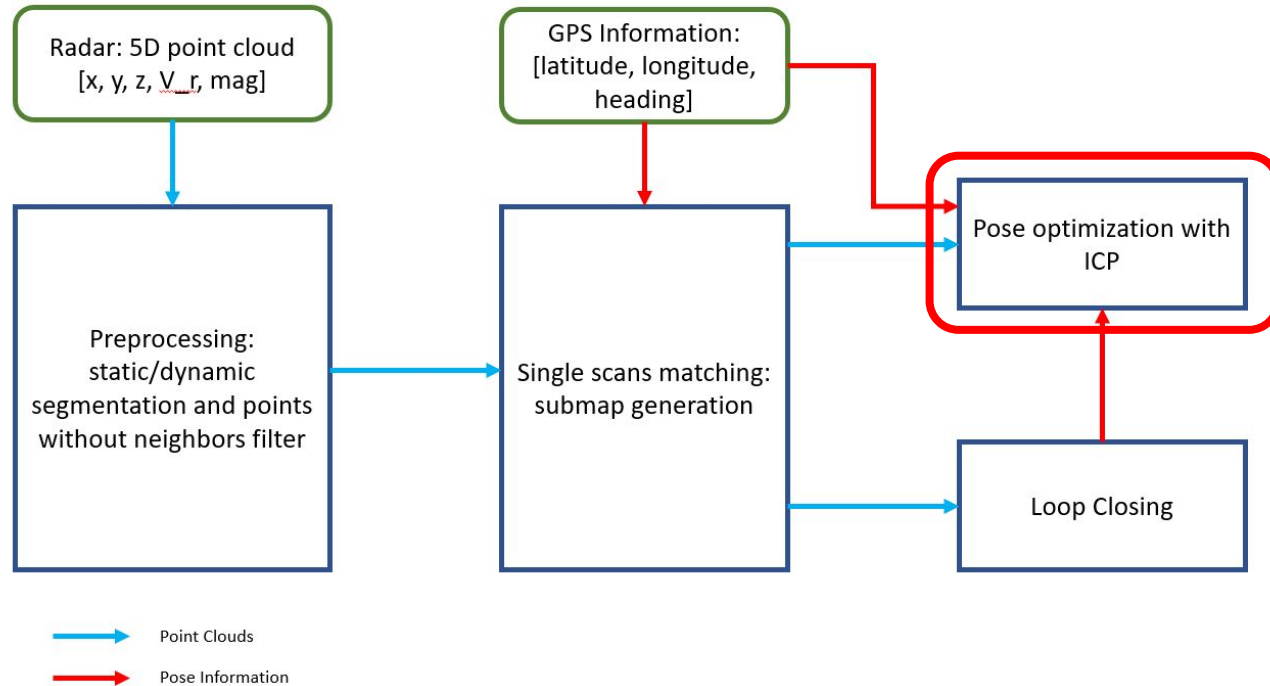
generation of one  
GLARE signature:

1. feature extraction on submap as image
2. plot angle and distances in histogram
3. add multivariate gaussian
4. sum for signature of submap



Himstedt, Marian & Frost, Jan & Hellbach, Sven & Bohme, Hans-Joachim & Maehle, Erik. (2014). "Large scale place recognition in 2D LIDAR scans using Geometrical Landmark Relations. " in IEEE International Conference on Intelligent Robots and Systems.

# Classical methods



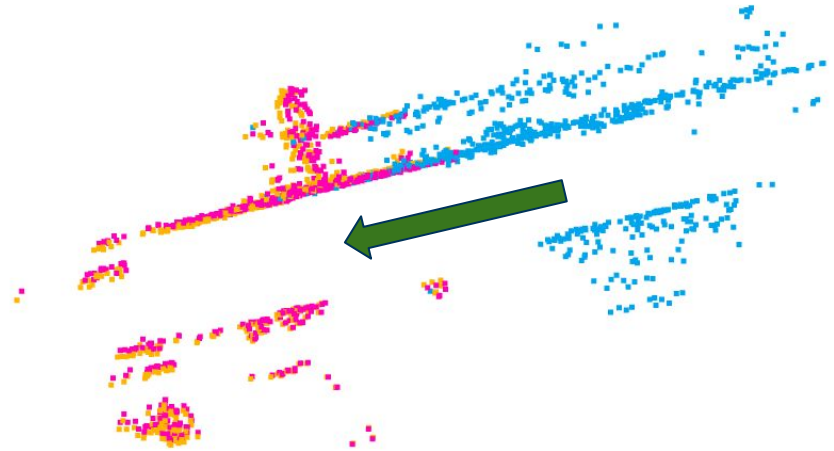


# Classical methods

## Iterative Closest Point (ICP) optimization

- Minimize difference between two point clouds (here submaps)
- Find transformation matrix (rotation and translation) that transforms starting submap to next submap with most overlap.
- Initial transformation guess from GPS
- Iterative process until convergence

Reduces inaccuracies from using only GPS

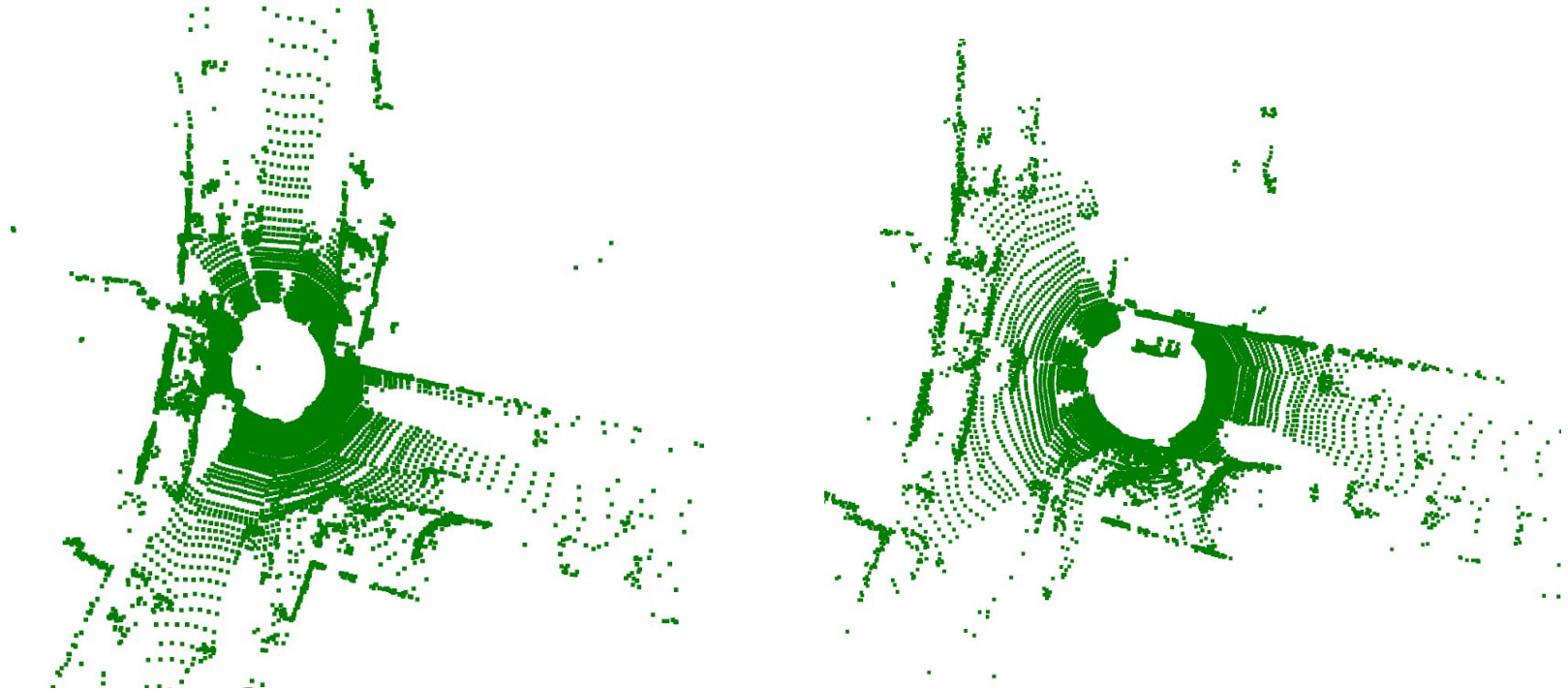


P. J. Besl and N. D. McKay. "A method for registration of 3-D shapes". In: IEEE Transactions on Pattern Analysis and Machine Intelligence 14.2 (1992)

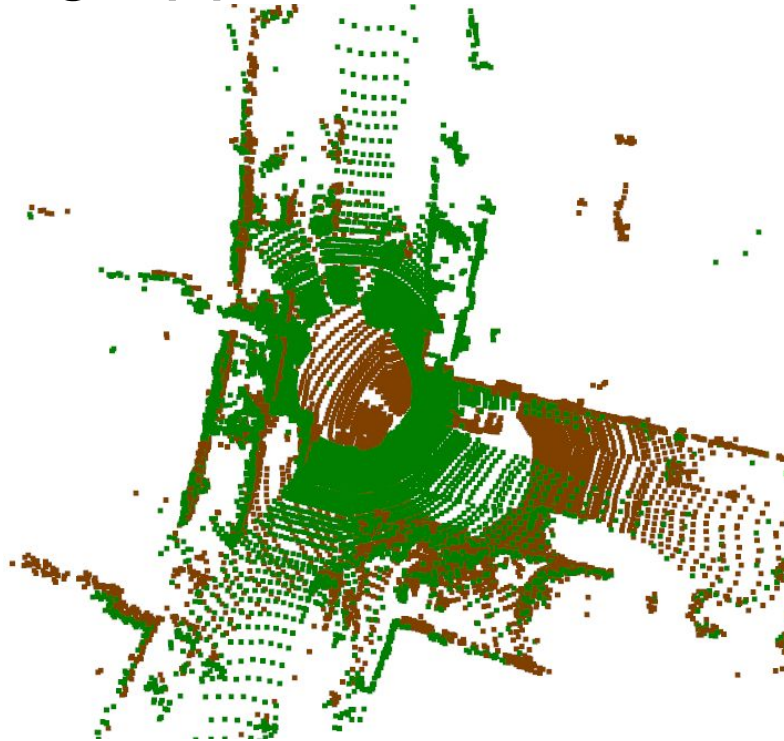
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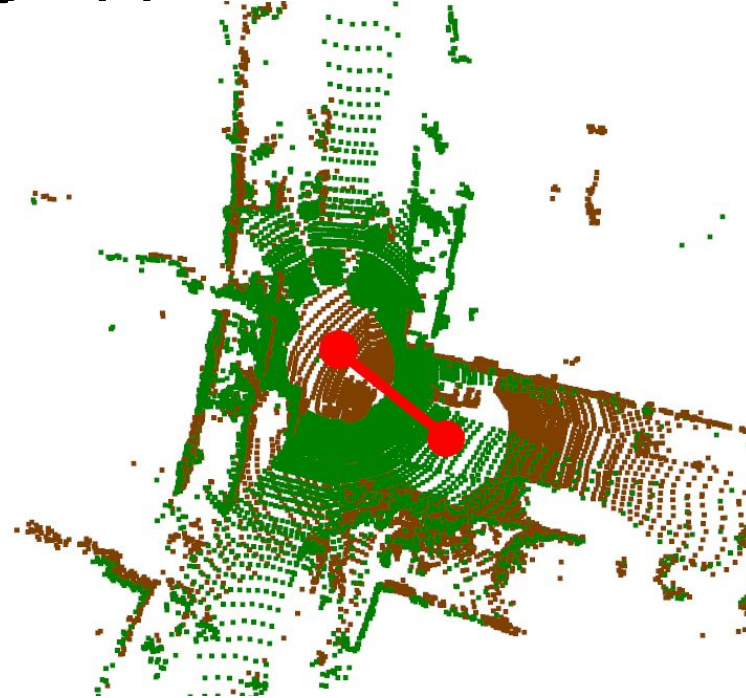
# Deep learning approaches



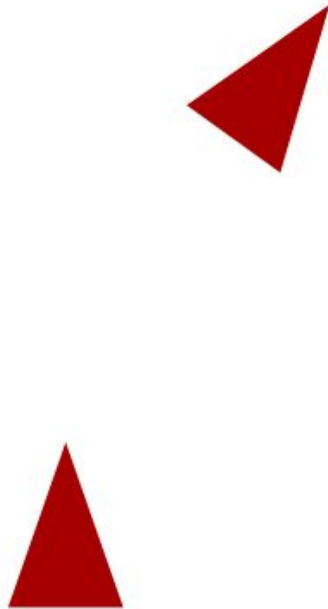
# Deep learning approaches



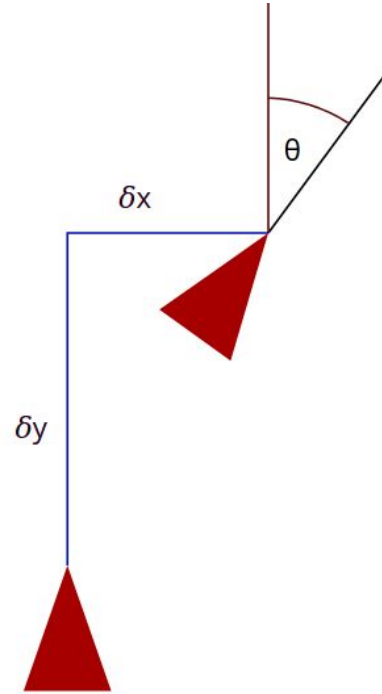
# Deep learning approaches



# Deep learning approaches

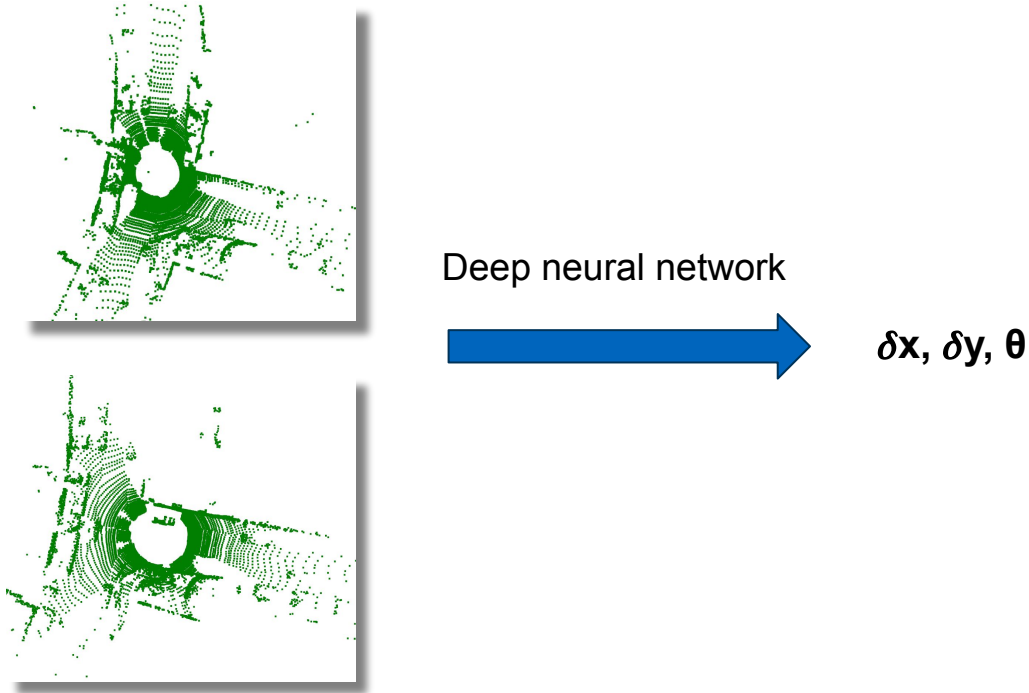


# Deep learning approaches



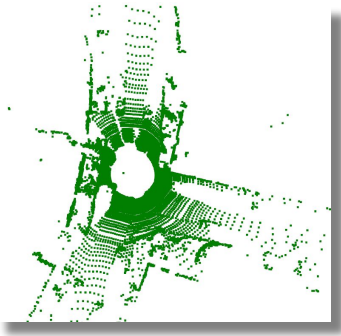
- 2D relative pose instead of 3D pose

# Deep learning approaches





# Deep neural networks for point clouds

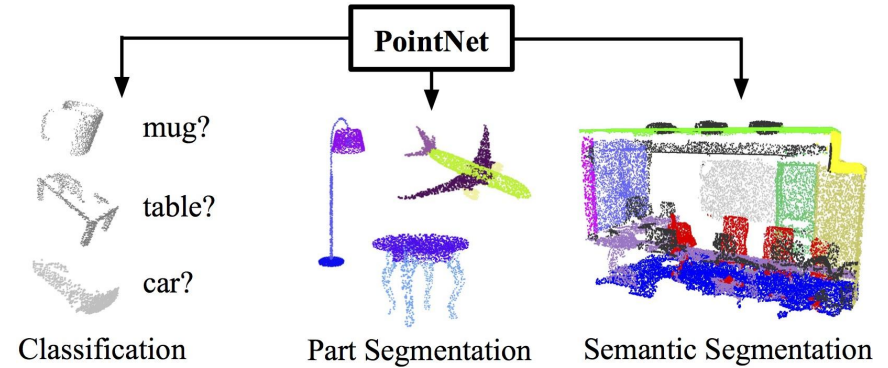
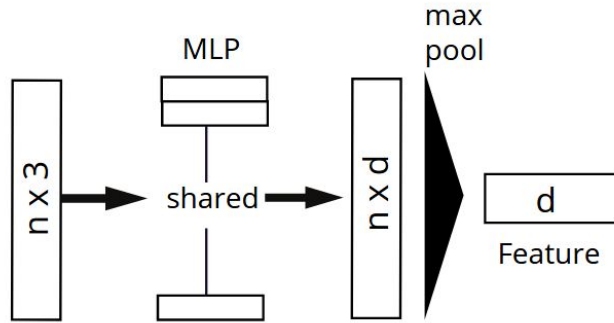


$= \{p_1, p_2, \dots, p_n\}$

Point clouds:

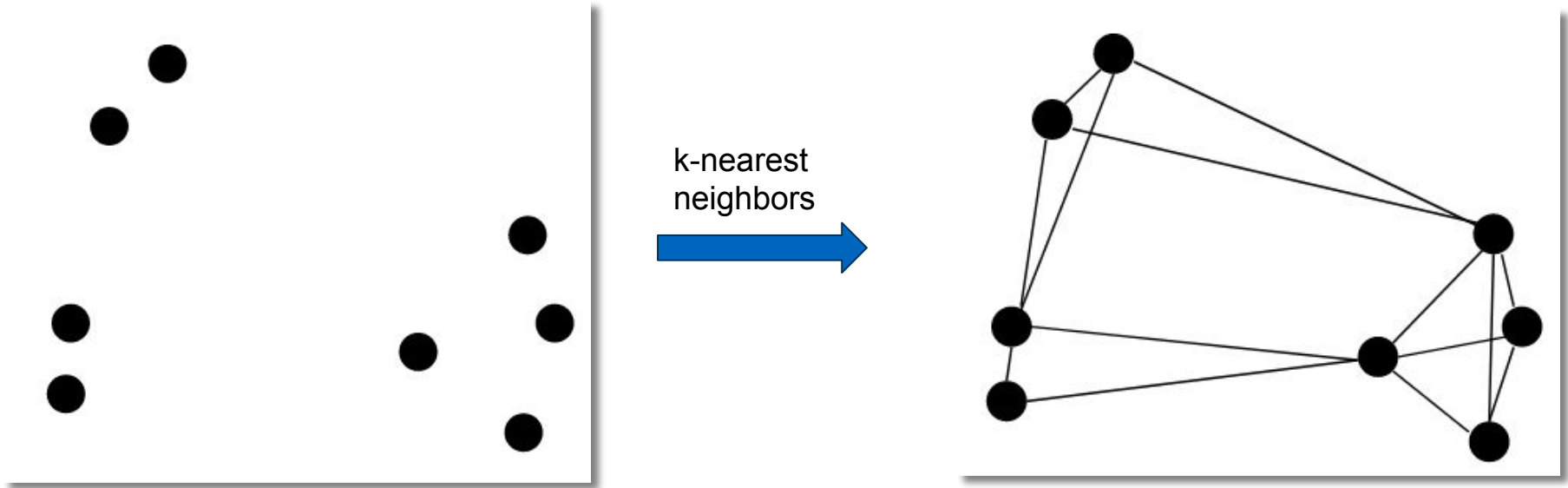
- Are unordered
- Have variable size

# PointNet

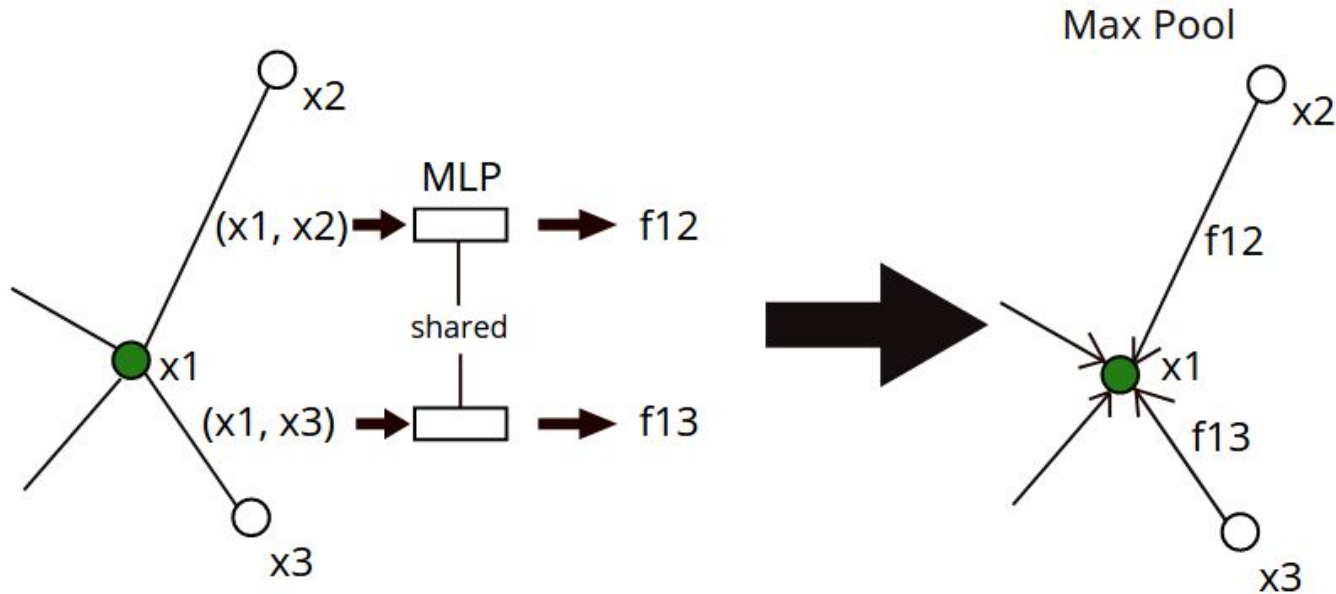


R. Q. Charles et al. "PointNet: Deep Learning on Point Sets for 3D Classification and Segmentation". In: 2017 IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2017, pp. 77–85.

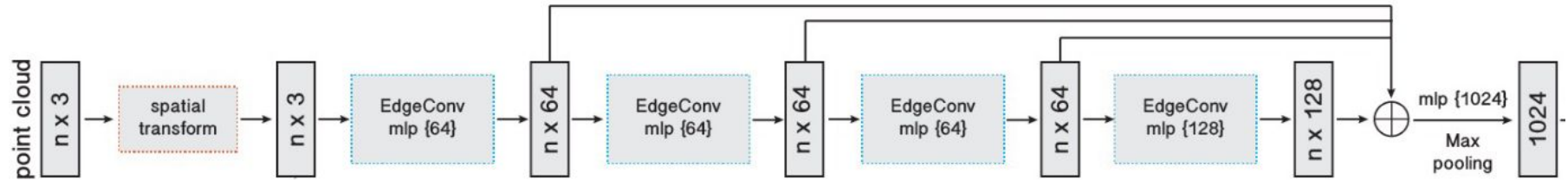
# From point clouds to graphs



# Graph convolutions

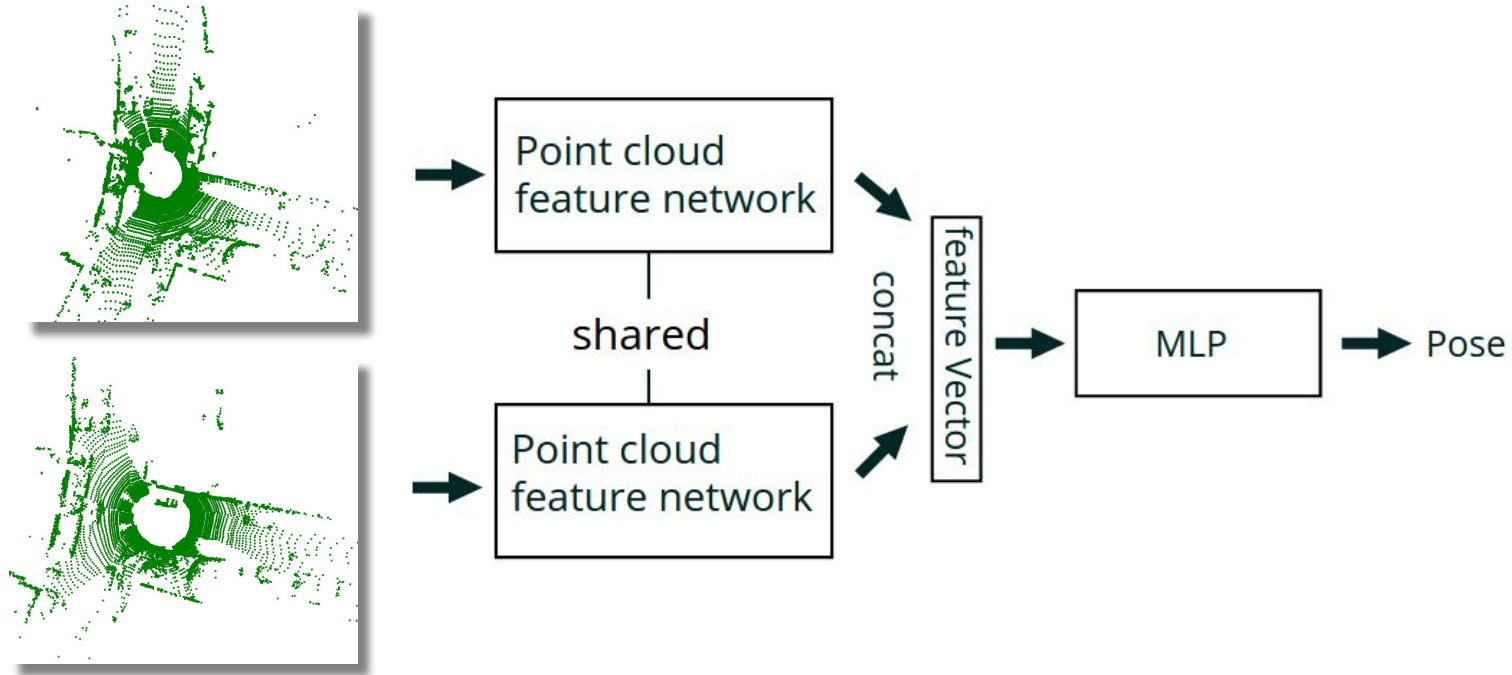


# Graph convolutions



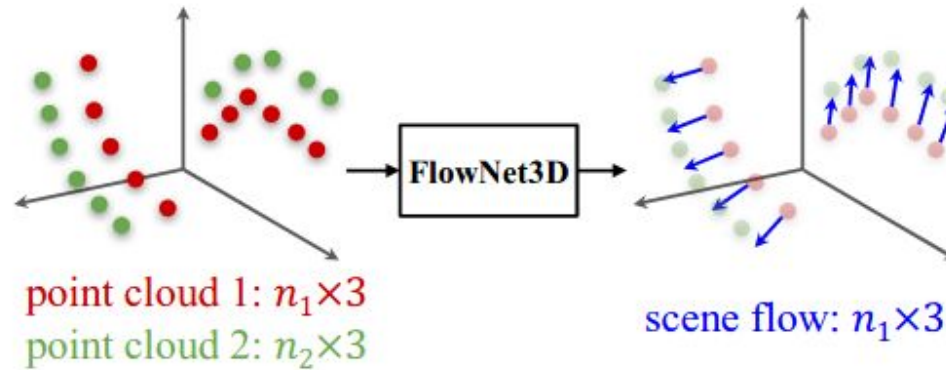
Yue Wang et al. "Dynamic Graph CNN for Learning on Point Clouds". In: ACM Trans. Graph. 38 (2019), 146:1–146:12.

# Pose prediction



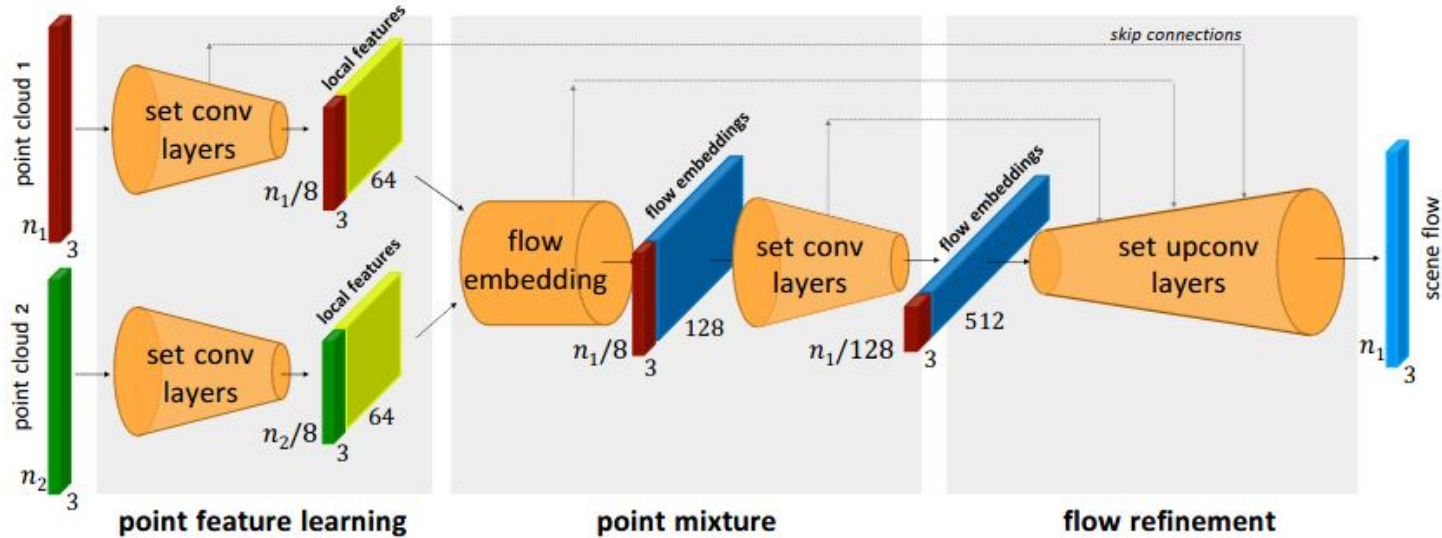
Vinit Sarode et al. One Framework to Register Them All: PointNet Encoding for Point Cloud Alignment. 2019.

# FlowNet3D



Xingyu Liu, Charles R Qi, and Leonidas J Guibas. "FlowNet3D: Learning Scene Flow in 3D Point Clouds". In: CVPR (2019).

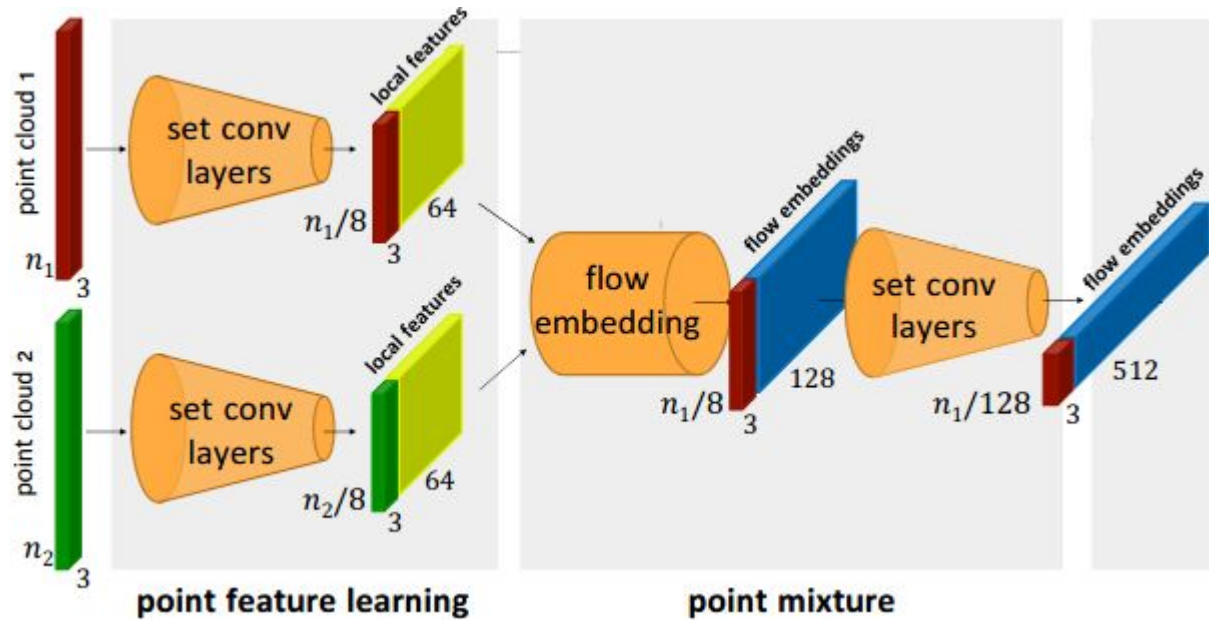
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Xingyu Liu, Charles R Qi, and Leonidas J Guibas. "FlowNet3D: Learning Scene Flow in 3D Point Clouds". In: CVPR (2019).



# FlowNet3D

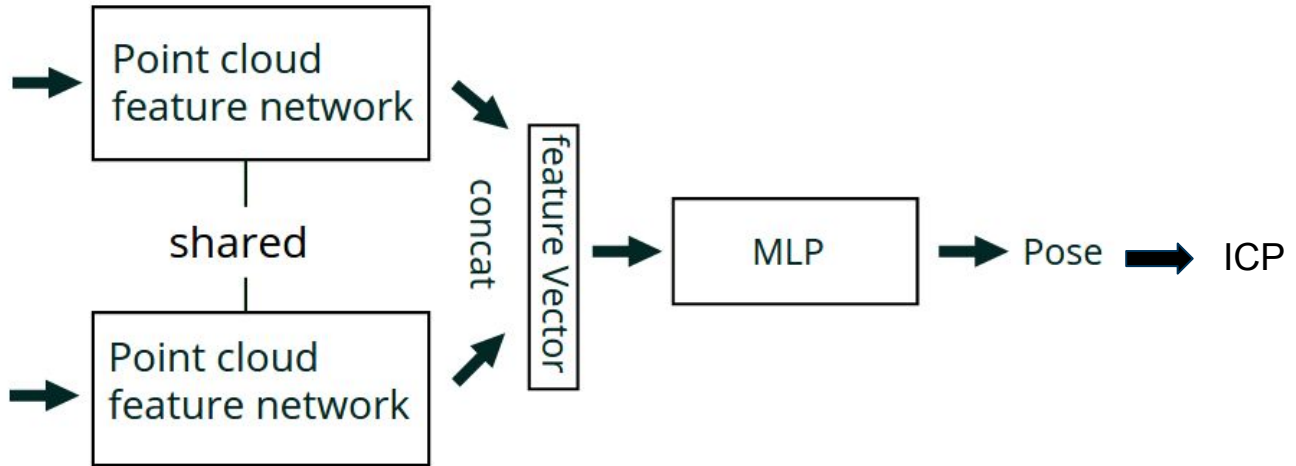
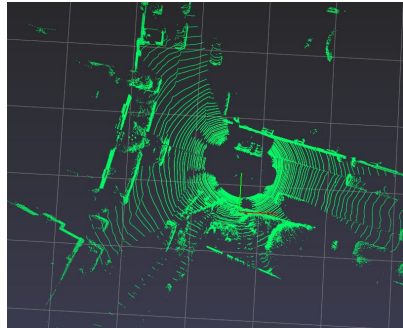
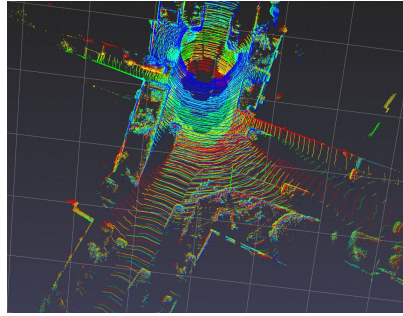


Xingyu Liu, Charles R Qi, and Leonidas J Guibas. "FlowNet3D: Learning Scene Flow in 3D Point Clouds". In: CVPR (2019).

# Possible improvements

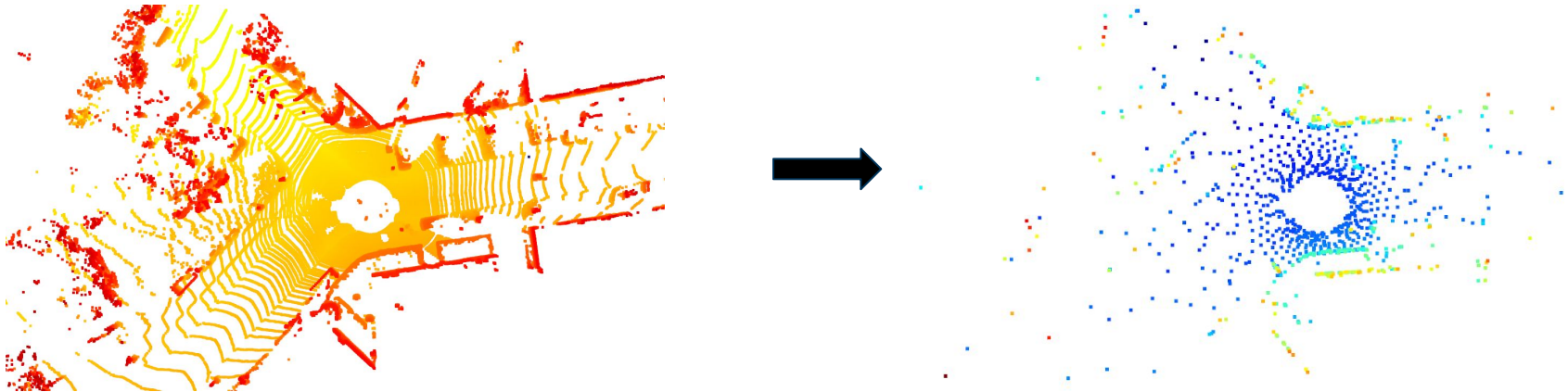
- Use submaps for the first point cloud
- Refine pose estimate with ICP

# Possible improvements

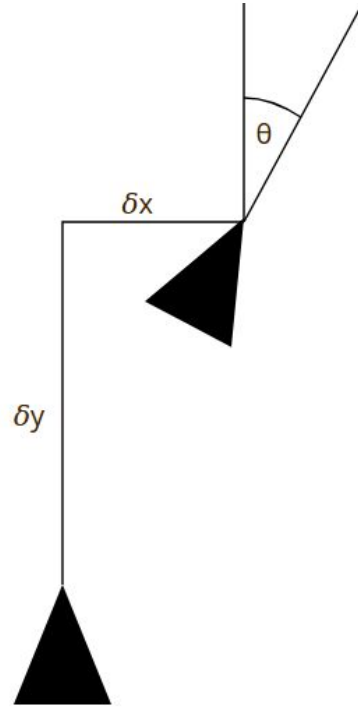


# Training on KITTI dataset

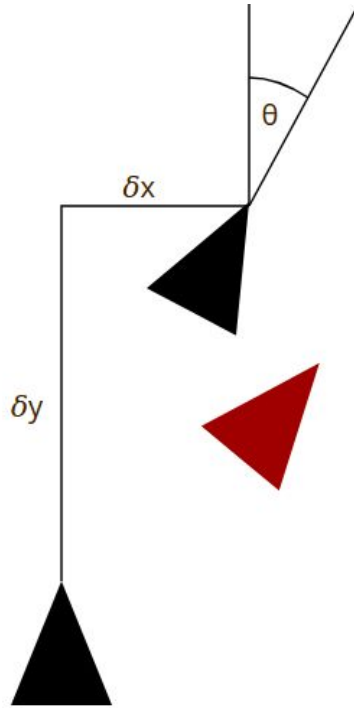
- Use sequences 00-07 for training
- Use sequences 08-10 for evaluation
- Compare PointNet, DGCNN, FlowNet3D as feature networks
- Point Clouds are randomly subsampled (1000 points) to simulate sparsity



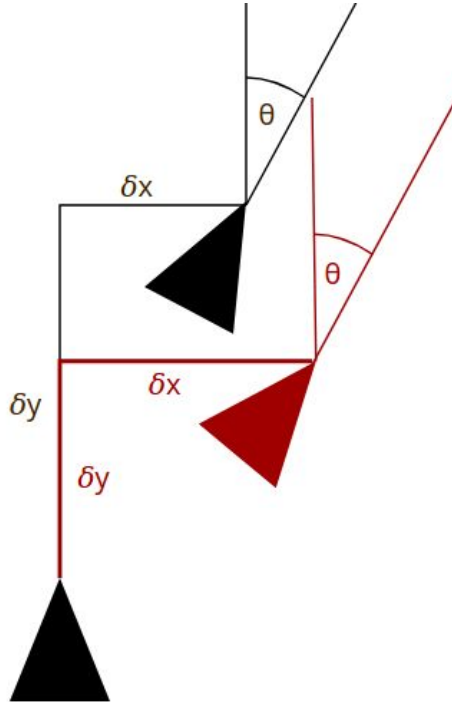
# Results



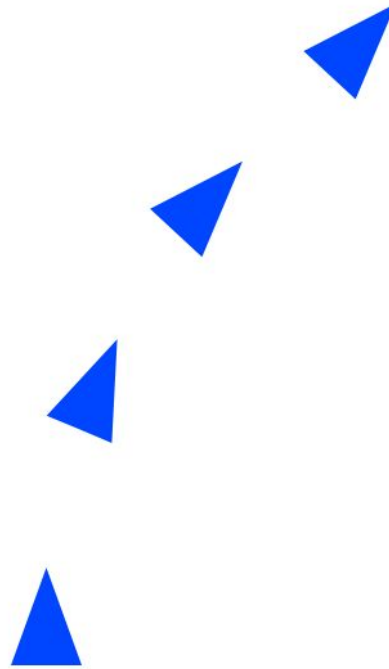
# Results



# Results

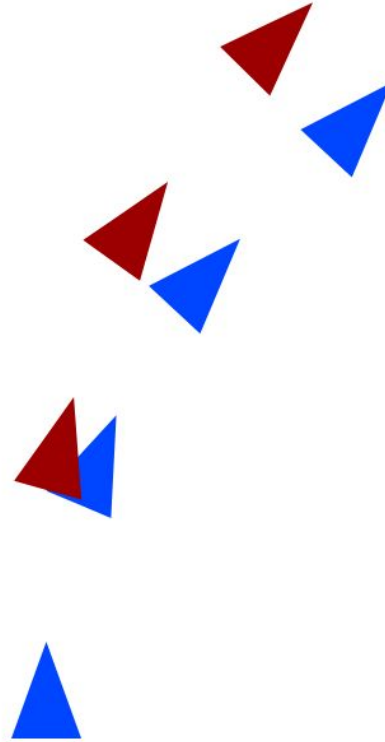


# Results





# Results



# Own Results

Table 1: Rotational and translational errors on sequence 8 of the KITTI odometry dataset

Model	Rotation error (in $^{\circ}$ )			Translational error (in $m$ )		
	25%	Median	75%	25%	Median	75%
PointNet	0.1947	0.4008	<b>0.7159</b>	0.0791	0.1606	0.2733
DGCNN	<b>0.1580</b>	<b>0.3718</b>	0.7449	0.0775	0.1557	0.2684
FlowNet3D	0.1840	0.4033	0.7781	<b>0.0758</b>	<b>0.1526</b>	<b>0.2652</b>

# Own Results

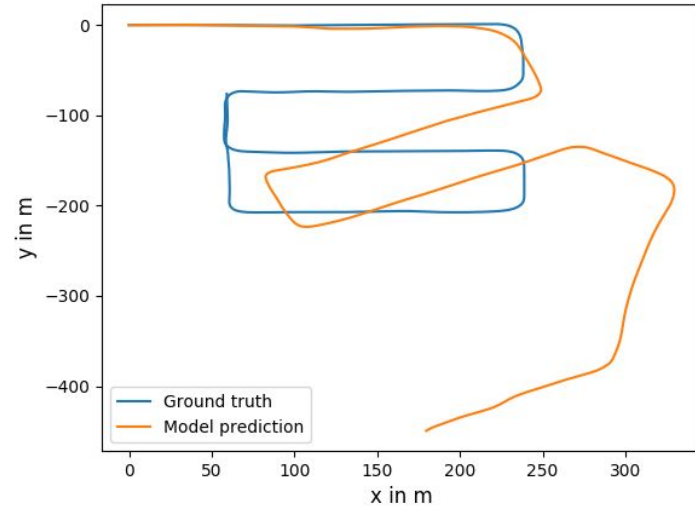
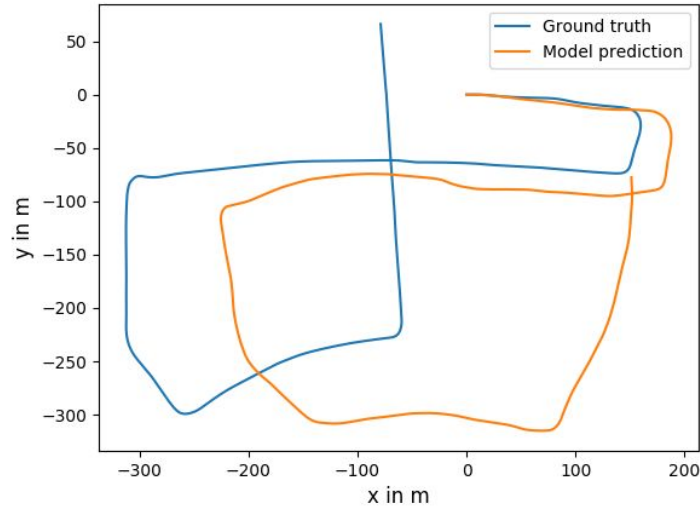
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FlowNet3D	0.1840	0.4033	0.7781	<b>0.0758</b>	<b>0.1526</b>	<b>0.2652</b>

Table 2: Rotational and translational errors on sequence 8 of the KITTI odometry dataset when trained with submaps

Model	Rotation error (in $^{\circ}$ )			Translational error (in $m$ )		
	25%	Median	75%	25%	Median	75%
PointNet with submaps	0.1529	0.3394	0.6513	0.0694	0.1445	<b>0.2563</b>
PointNet with submaps & ICP	<b>0.1284</b>	<b>0.3130</b>	<b>0.6365</b>	<b>0.0652</b>	<b>0.1263</b>	0.2577

# Evaluation on KITTI dataset



# Training on Astyx/Cruise dataset

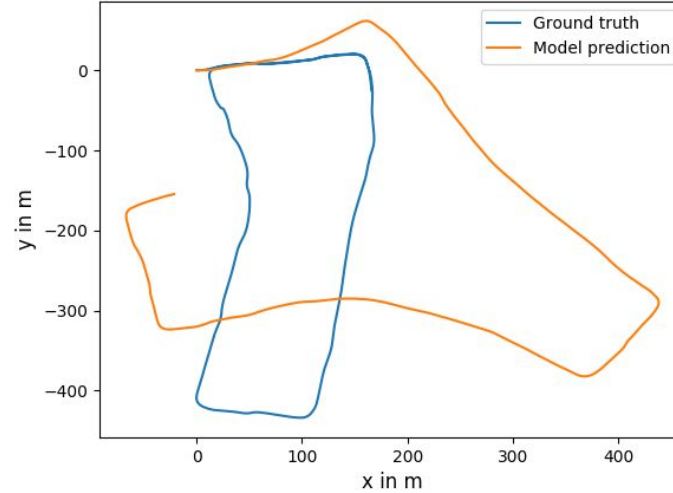
- Radar data includes radial velocity, magnitude
- Test, whether:
  - including this data has advantages
  - submaps bring improvement
  - using ICP is advantageous
- Evaluation has to be done on training data
  - Not enough data to split into training/evaluation

# Own Results

Table 3: Rotational and translational errors on Astyx sequence B.  $p$  is the number of previous frames in the submap,  $f$  the number of features per point.

Model	$p$	$f$	Rotation error (in $^{\circ}$ )			Translational error (in $m$ )		
			25%	Median	75%	25%	Median	75%
PointNet	0	3	0.1295	0.2612	0.4539	0.0501	0.1049	0.1815
PointNet	0	5	<b>0.1122</b>	<b>0.2296</b>	<b>0.3964</b>	<b>0.0379</b>	<b>0.0759</b>	<b>0.1332</b>
PointNet	5	3	0.1428	0.3083	0.5480	0.0617	0.1255	0.2109
PointNet	5	5	0.1377	0.3008	0.5411	0.0504	0.1009	0.1697

# Evaluation on Astyx/Cruise dataset



# Own Results

Table 3: Rotational and translational errors on Astyx sequence B.  $p$  is the number of previous frames in the submap,  $f$  the number of features per point.

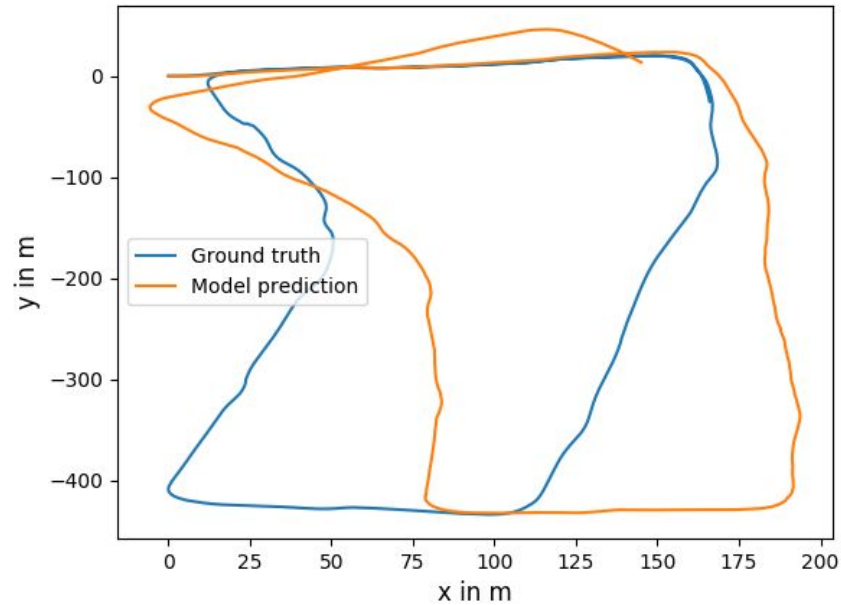
Model	$p$	$f$	Rotation error (in $^{\circ}$ )			Translational error (in $m$ )		
			25%	Median	75%	25%	Median	75%
PointNet	0	3	0.1295	0.2612	0.4539	0.0501	0.1049	0.1815
PointNet	0	5	<b>0.1122</b>	<b>0.2296</b>	<b>0.3964</b>	<b>0.0379</b>	<b>0.0759</b>	<b>0.1332</b>
PointNet	5	3	0.1428	0.3083	0.5480	0.0617	0.1255	0.2109
PointNet	5	5	0.1377	0.3008	0.5411	0.0504	0.1009	0.1697

Table 4: Rotational and translational errors on the astyx sequence B when refining the pose estimate with ICP

Model	$p$	$f$	Rotation error (in $^{\circ}$ )			Translational error (in $m$ )		
			25%	Median	75%	25%	Median	75%
PointNet	0	5	0.0443	0.0919	0.1716	0.0208	0.0332	0.0493



# Refinement with ICP



# Thanks to LRZ for providing a GPU instance!

<b>VCPUs</b>	20
<b>RAM</b>	368GB
<b>GPU</b>	Nvidia V100 (16 GB Video memory)

# Conclusion

- Pose estimation for SLAM is possible with Radar sensors.
- Point cloud registration even when the point clouds are very sparse and no further information from a GPS or IMU is available
- Unfortunately the frame drops of the astyx dataset prevent a proper result and evaluation of the methods

Thanks for your attention!



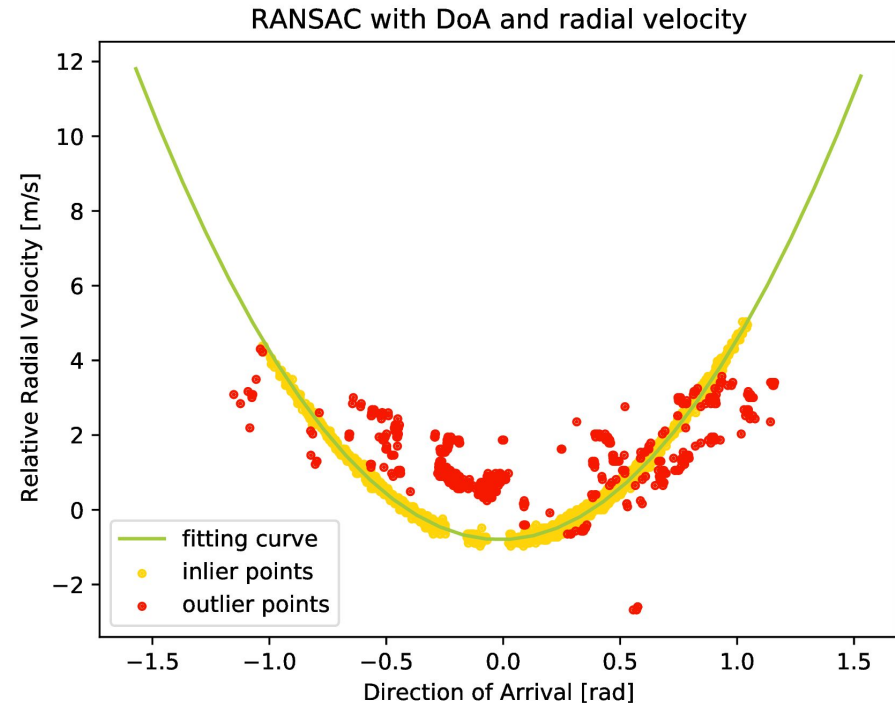
# Backup

# Classical methods

## RANSAC steps:

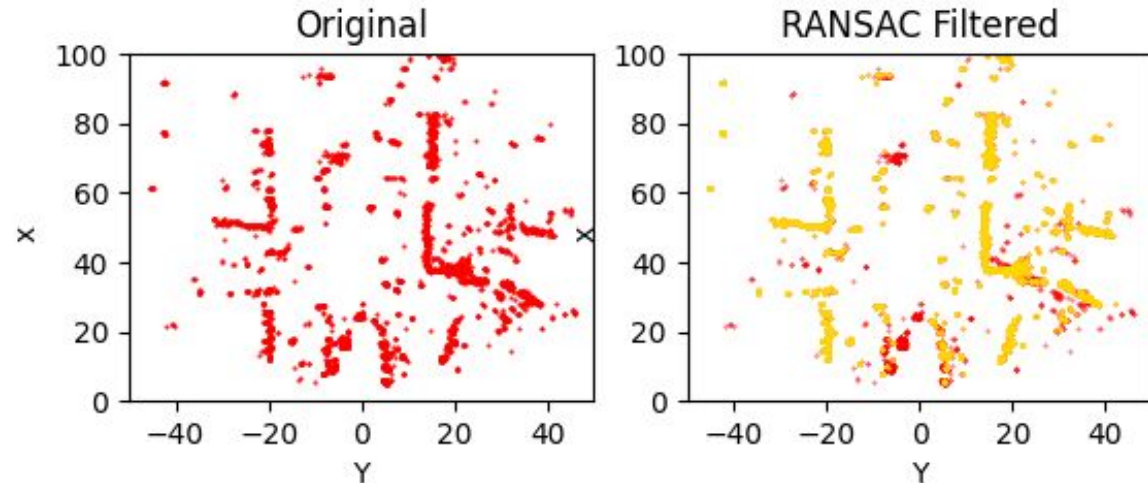
1. Randomly sampling points
2. Fit curve to sampled points
3. Evaluate curve on all points
4. If enough inliers
  - a. Inlier points → Consensus set
  - b. Optimizing fitting curve on complete Consensus set

Repeat process iteratively, then choose best found model. (here relation between  $V_r$  and DoA to considered static)

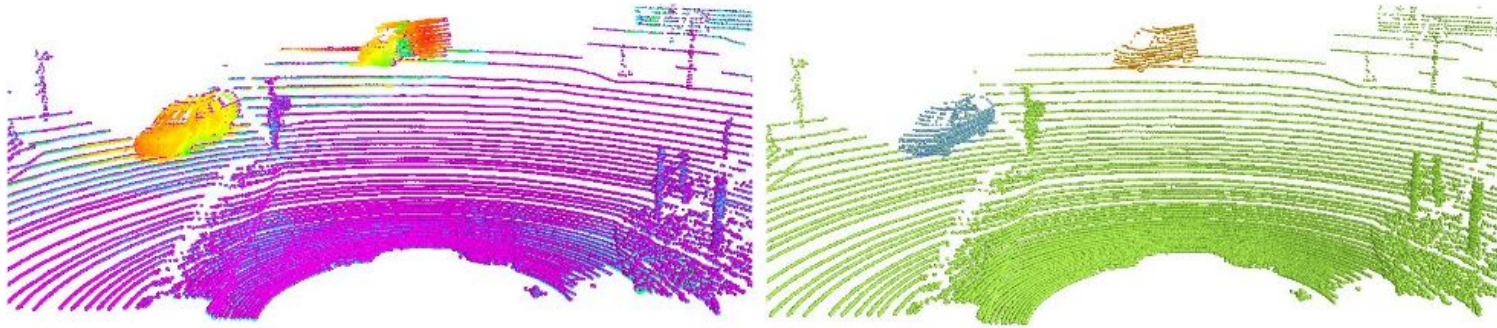


# Classical methods

Image of the scene



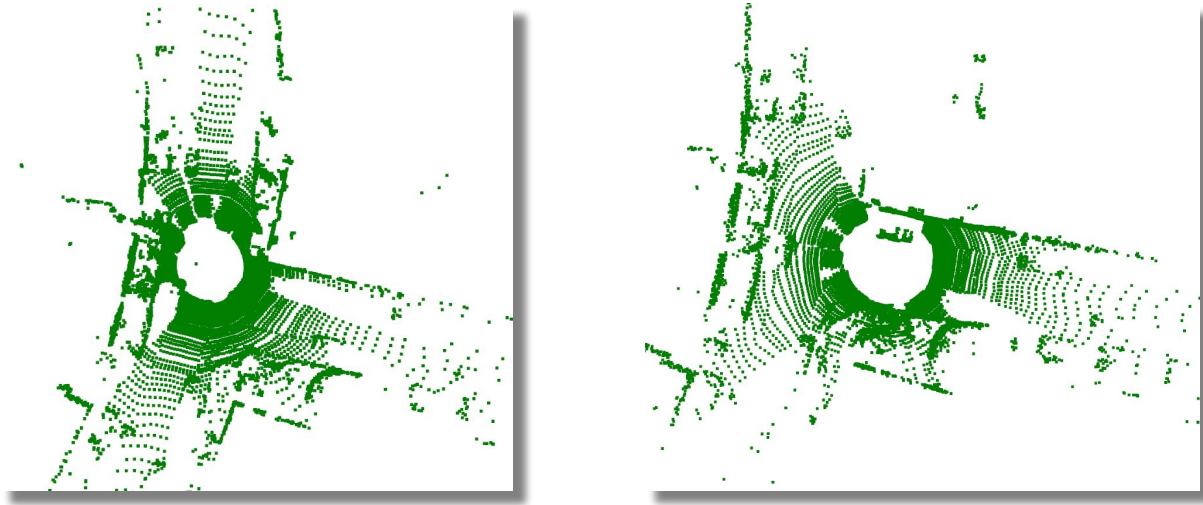
# FlowNet3D



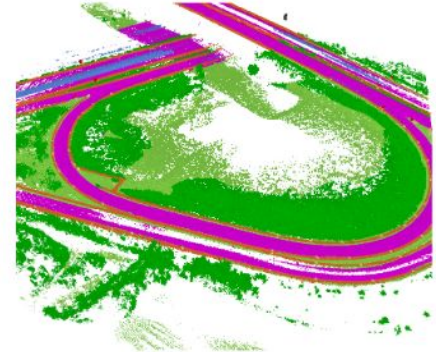
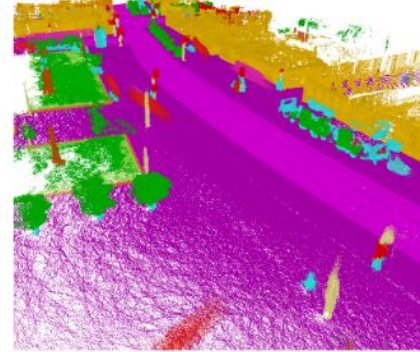
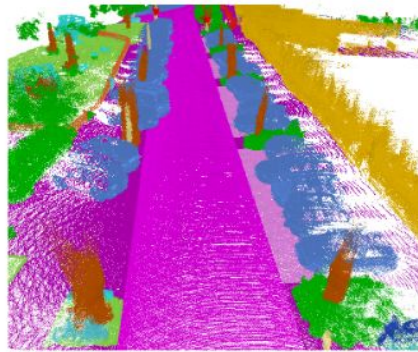
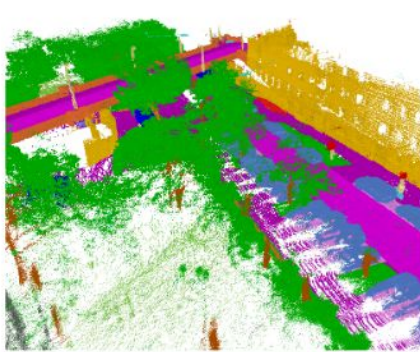
Xingyu Liu, Charles R Qi, and Leonidas J Guibas. "FlowNet3D: Learning Scene Flow in 3D Point Clouds". In: CVPR (2019).



# Static World assumption



# Static World assumption



Andreas Geiger, Philip Lenz, and Raquel Urtasun. "Are we ready for Autonomous Driving? The KITTI Vision Benchmark Suite". In: Conference on Computer Vision and Pattern Recognition (CVPR). 2012.

# Comparison KITTI - Astyx/Cruise

Table 2: Rotational and translational errors on sequence 8 of the KITTI odometry dataset when trained with submaps

Model	Rotation error (in $^{\circ}$ )			Translational error (in $m$ )		
	25%	Median	75%	25%	Median	75%
PointNet with submaps	0.1529	0.3394	0.6513	0.0694	0.1445	<b>0.2563</b>
PointNet with submaps & ICP	<b>0.1284</b>	<b>0.3130</b>	<b>0.6365</b>	<b>0.0652</b>	<b>0.1263</b>	0.2577

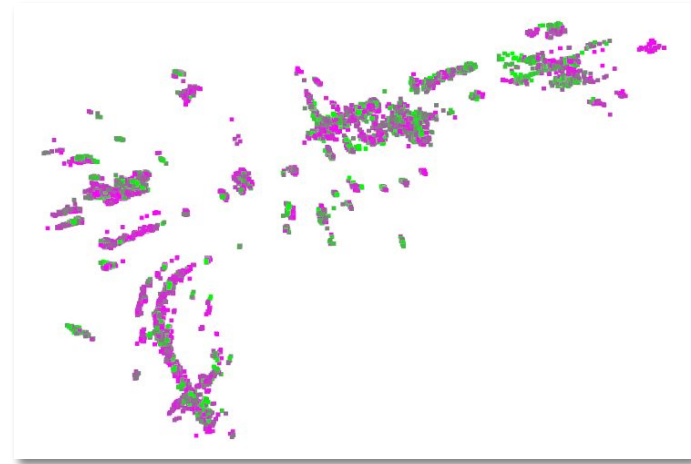
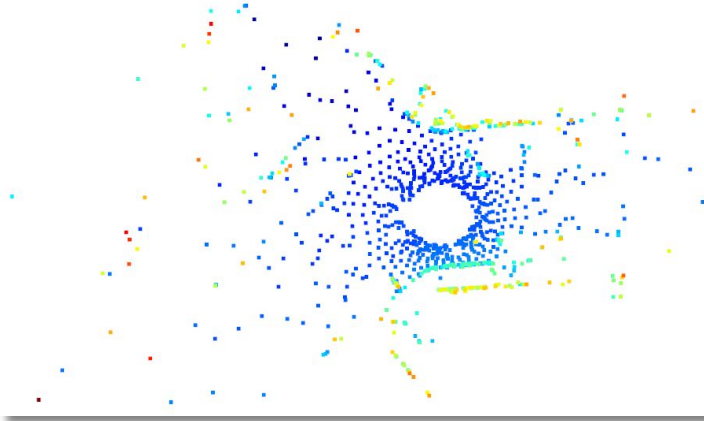
Table 4: Rotational and translational errors on the astyx sequence B when refining the pose estimate with ICP

Model	$p$	$f$	Rotation error (in $^{\circ}$ )			Translational error (in $m$ )		
			25%	Median	75%	25%	Median	75%
PointNet	0	5	0.0443	0.0919	0.1716	0.0208	0.0332	0.0493

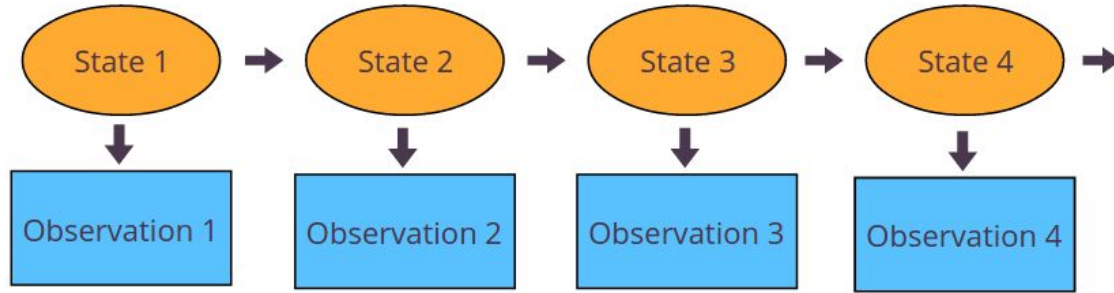
# Comparison KITTI - Astyx/Cruise

Reasons for better performance on Astyx/Cruise dataset:

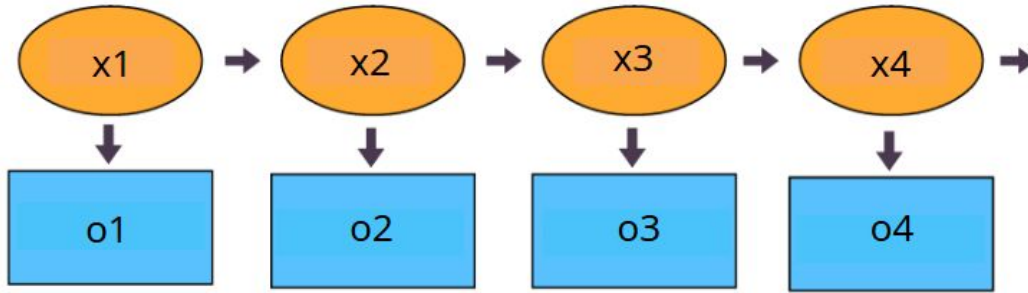
- KITTI point clouds are randomly subsampled => no interesting features
- Astyx radar points are interesting features (selected by the sensor)
- Astyx data is evaluated on training dataset



# SLAM as MaP



# SLAM as MaP



Filtering	$P(x_t   o_1, o_2, \dots, o_t)$
Smoothing	$P(x_k   o_1, o_2, \dots, o_t)$
MAP	$\arg \max_{x_1, x_2, \dots, x_t} P(x_1, x_2, \dots, x_t   o_1, o_2, \dots, o_t)$

# Division into Front-end / Back-end

- Front-end does Filtering
- Back-end fixes errors of Front-end to get the MAP estimate

Filtering	$P(x_t   o_1, o_2, \dots, o_t)$
Smoothing	$P(x_k   o_1, o_2, \dots, o_t)$
MAP	$\arg \max_{x_1, x_2, \dots, x_t} P(x_1, x_2, \dots, x_t   o_1, o_2, \dots, o_t)$